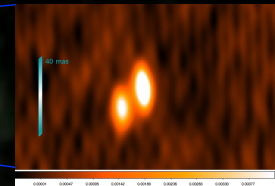


Using quasar physics to improve the VLBI reference frames

STAS SHABALA
University of Tasmania



with: Lucia Plank, Jamie McCallum, Jim Lovell, Rob Schaap (UTAS)
Johannes Böhm, Hana Krásná (TU Wien)
Oleg Titov (Geoscience Australia)
Jing Sun (Shanghai Astronomical Observatory)



Outline

- ① What are these radio sources we look at ?
- ② Quantifying the effects of quasar structure
- ③ VieVS structure simulator
 - Simulation strategy
 - Effect on the reference frames
(Station positions : mm level
Source positions : above ICRF2 noise floor)
- ④ Mitigation strategies

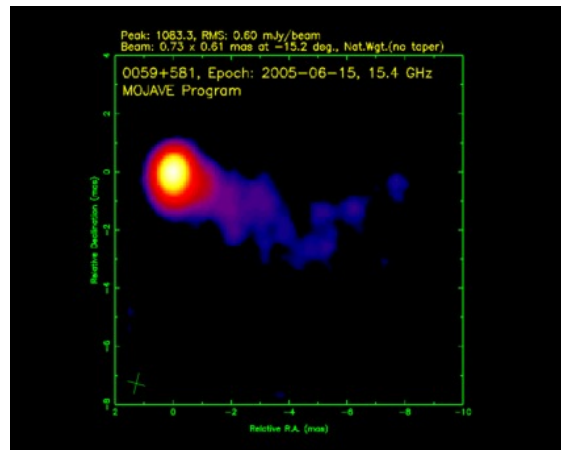
Uncooperative quasars

What you want them to be

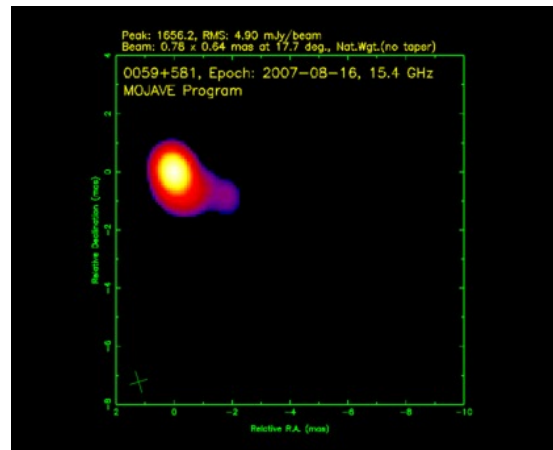
- ✧ Bright point sources
- ✧ Fixed in space and time

What they are

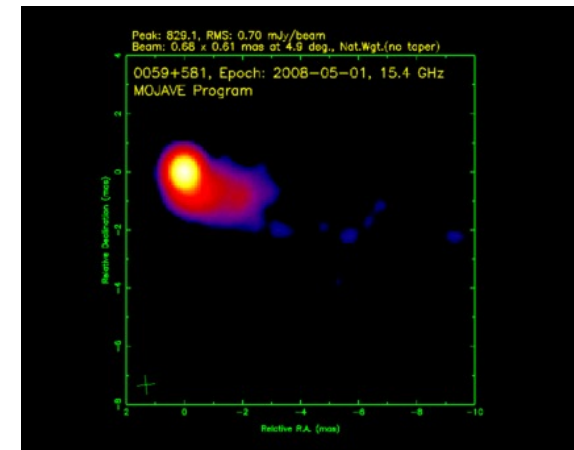
- ✧ Supermassive black holes
- ✧ Jets → structure
- ✧ Evolve on human timescales



Lister et al. (2009)

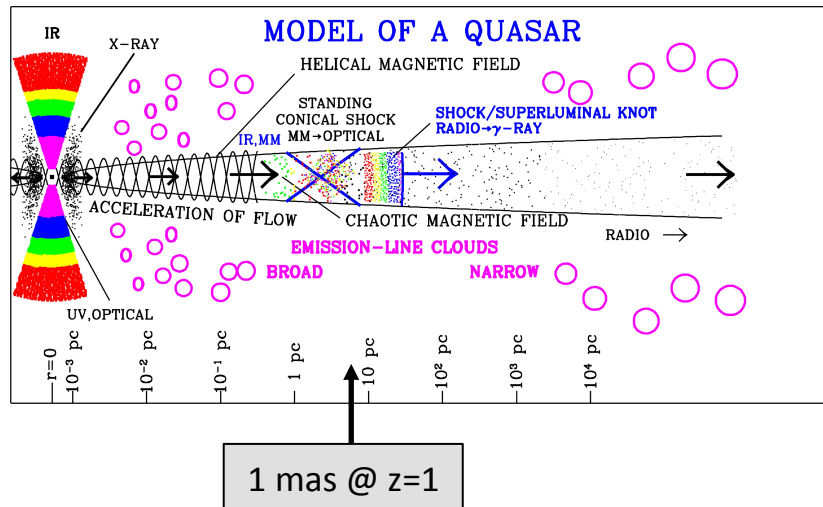


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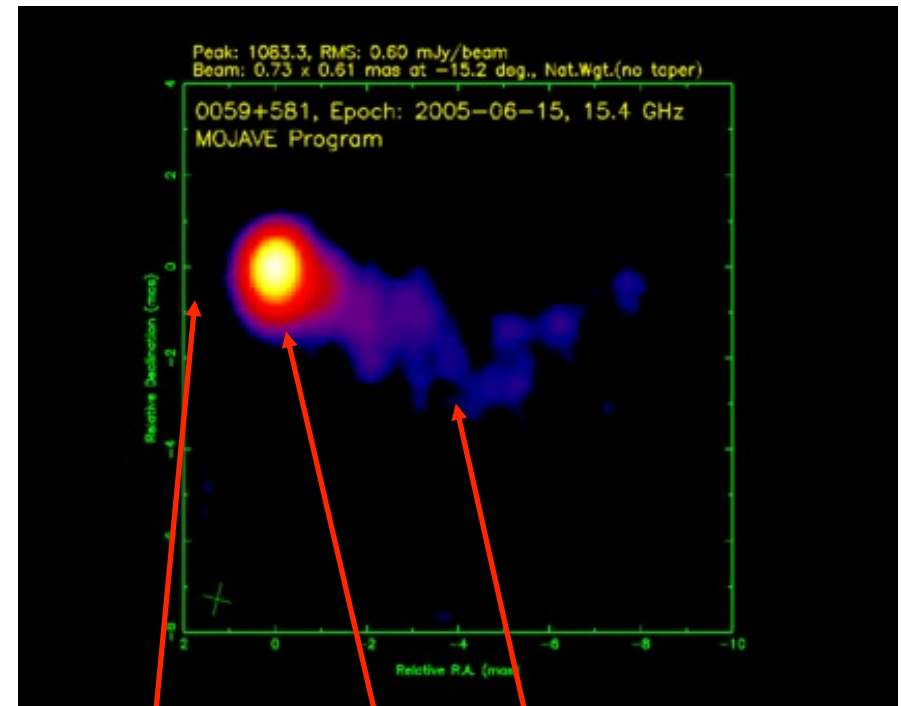


Inner regions of an Active Galactic Nucleus

Image: BU / A. Marscher



One jet towards us (Doppler boosted) -> seen
 One jet away from us (D. deboosted) -> unseen



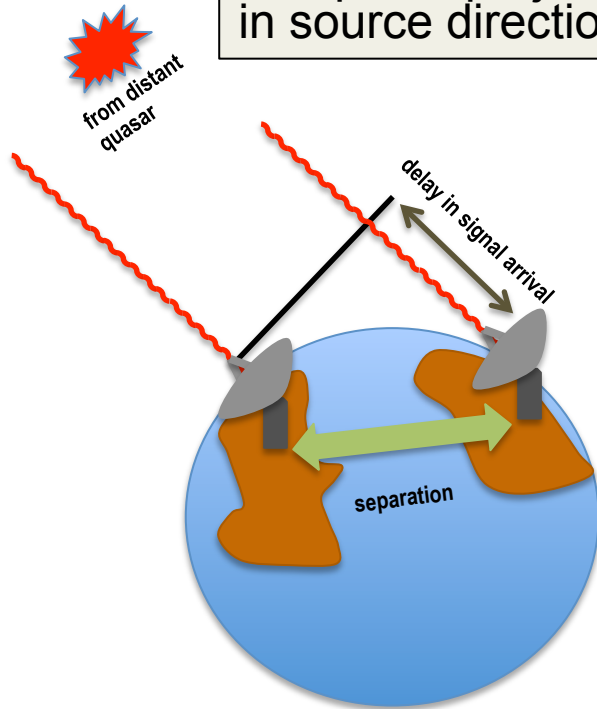
jet origin

core

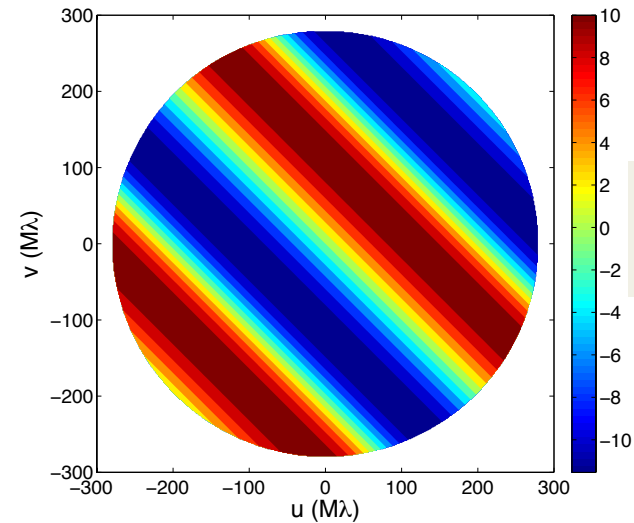
jet

uv plane

N-E plane projected
in source direction



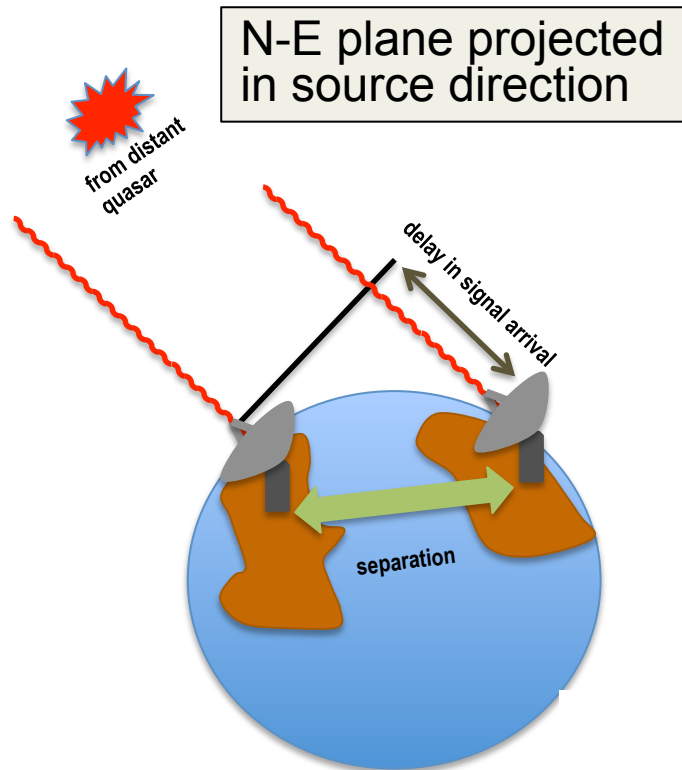
✧ interferometers measure
correlated **amplitude** and **phase**



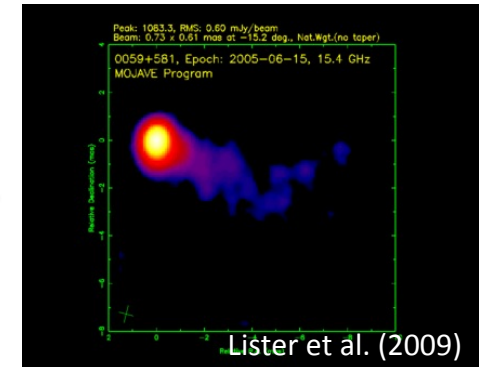
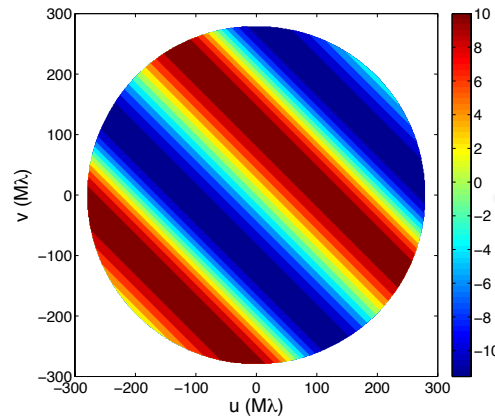
Visibility
phase

distances measured
in units of wavelength
 $\lambda = c/v$

uv plane

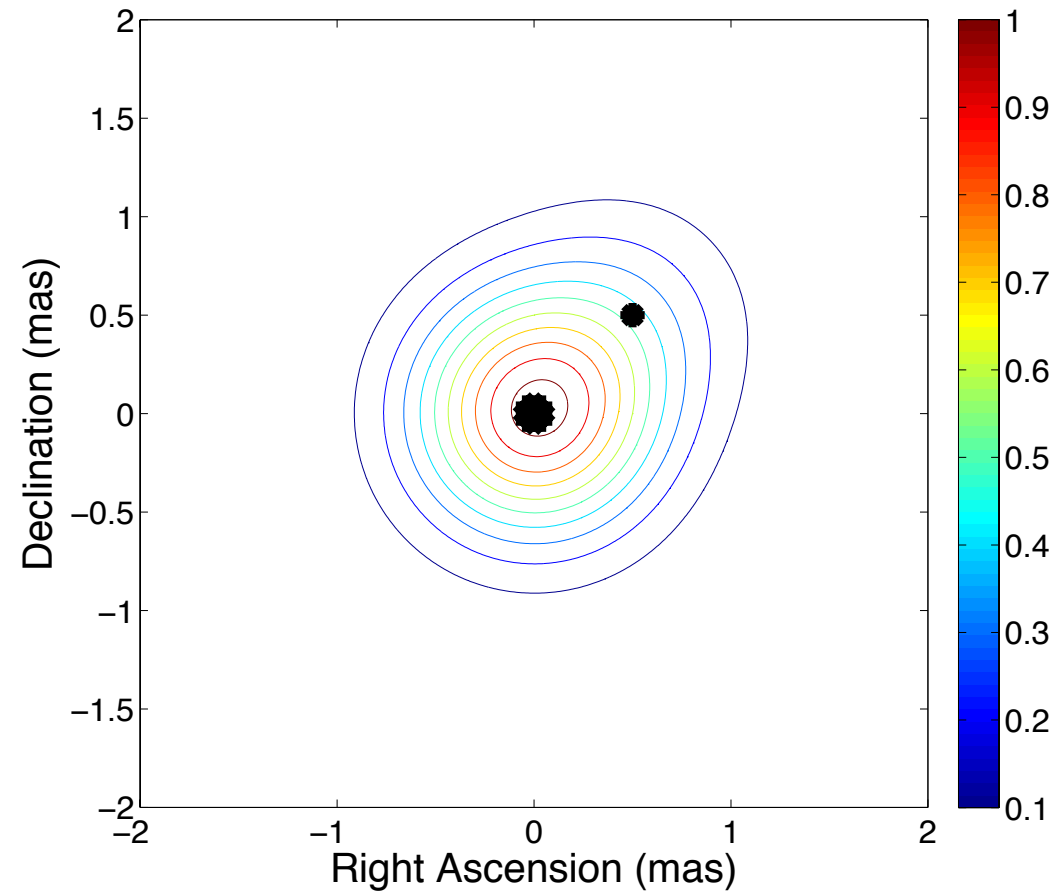


- ✧ interferometers measure correlated **amplitude** and **phase**
 - ✧ image
- ←Fourier Transform→**
amplitudes/phases in *uv* plane





Simulated source

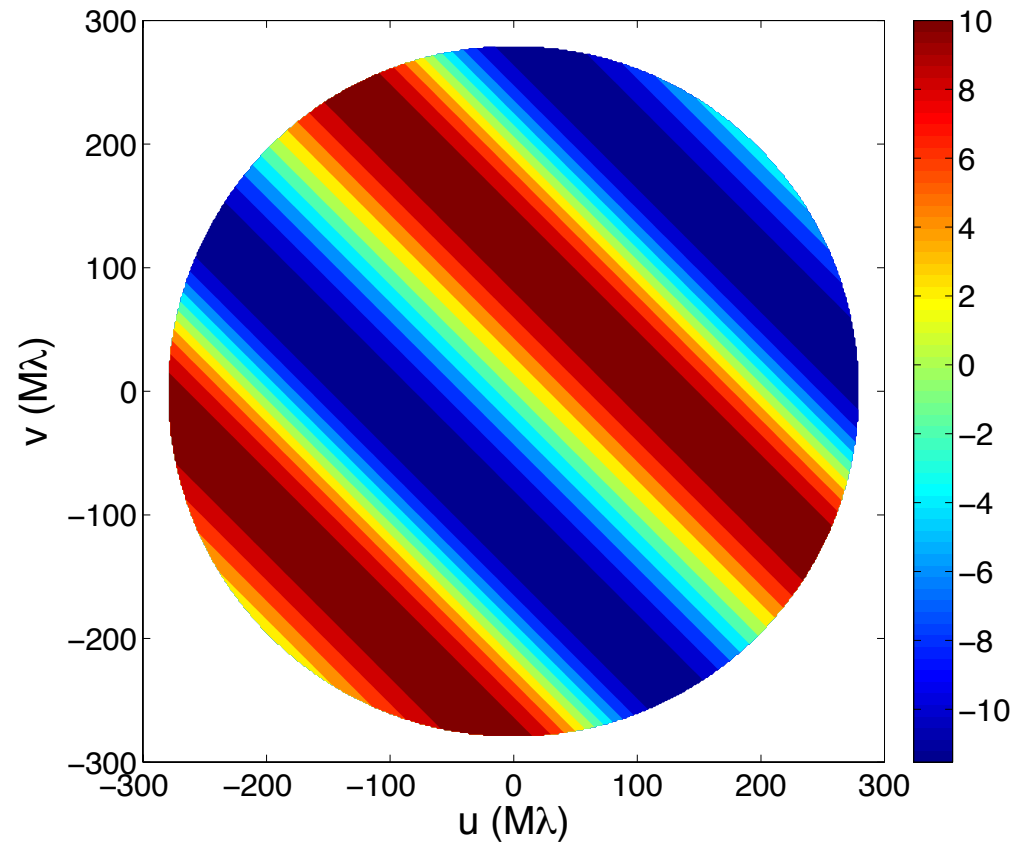




Visibility phase

N-E plane projected
in source direction

different location in
 uv plane depending
on **frequency** and
baseline



distances measured
in units of wavelength
 $\lambda = c/v$



Source structure in geodetic VLBI

- ✧ Group delay = $(1 / 2\pi) (\Delta \text{ phase} / \Delta \text{ frequency})$
 - ✦ phase depends on *projected* structure as seen by a given baseline
 - ✦ function of:
 - baseline
 - observing time
 - amount and direction of structure
 - ✦ effect is different at each of 8 sub-bands at X-band (because frequencies are slightly different)

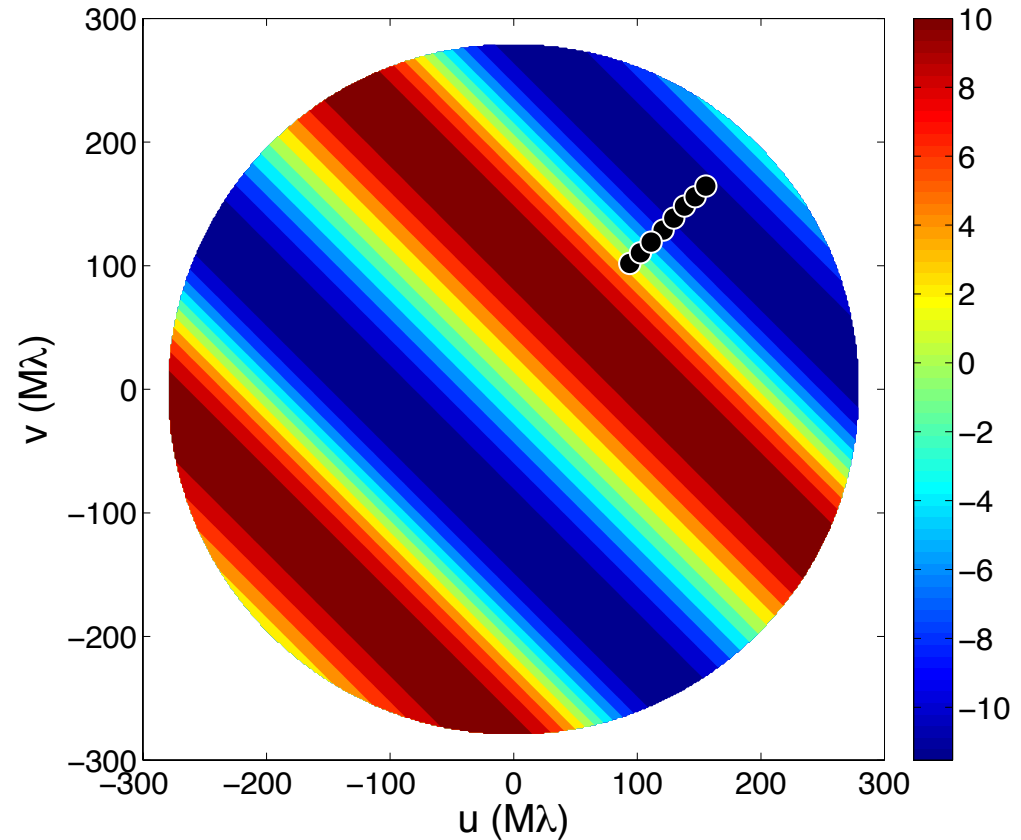
- ✧ Hence group delay (= slope across band) changes



Visibility phase

N-E plane projected
in source direction

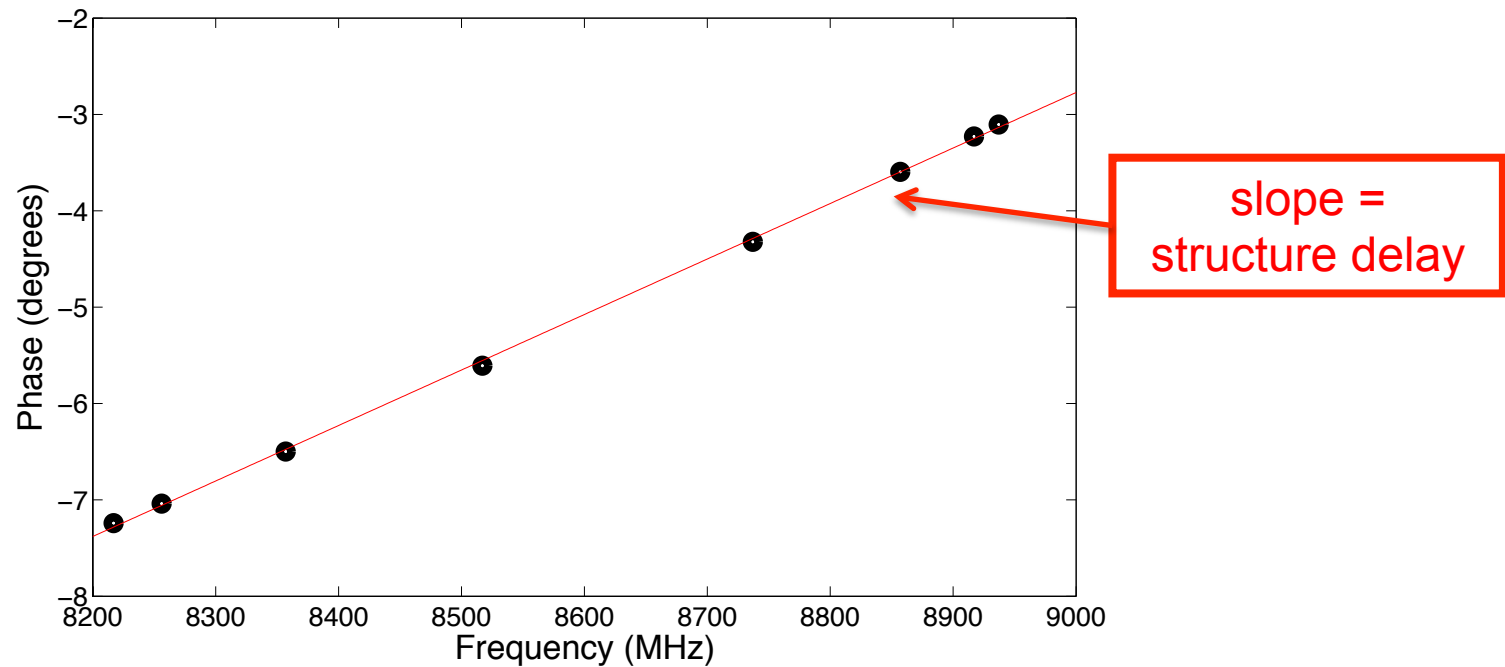
different location in
 uv plane depending
on **frequency** and
baseline



distances measured
in units of wavelength
 $\lambda = c/v$



Structure phase on 9000 km baseline

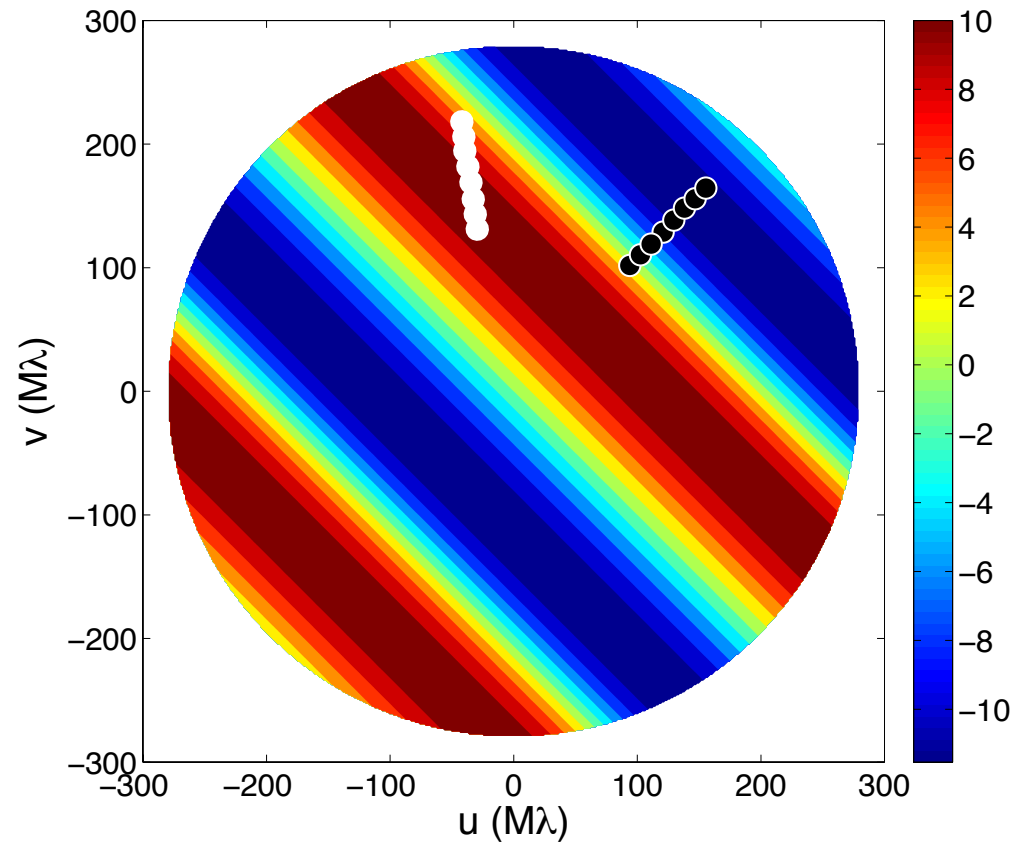




Visibility phase

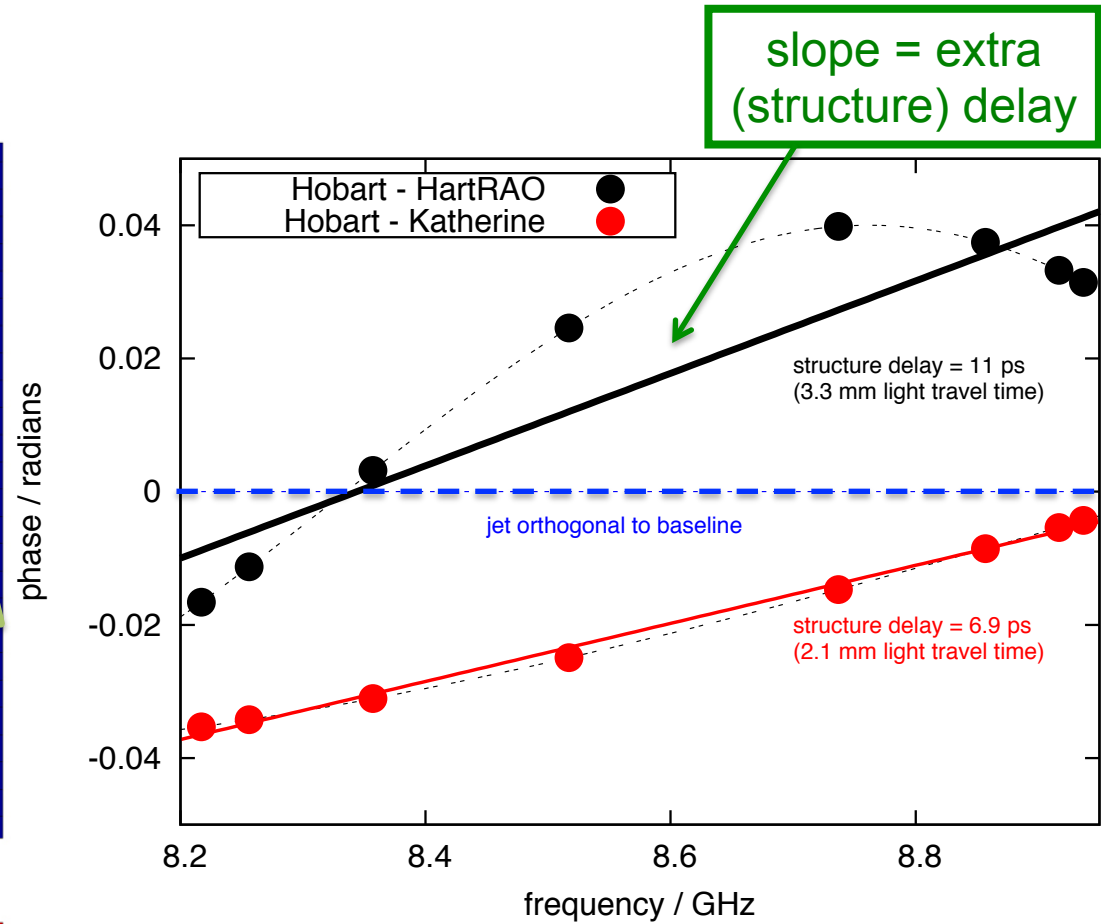
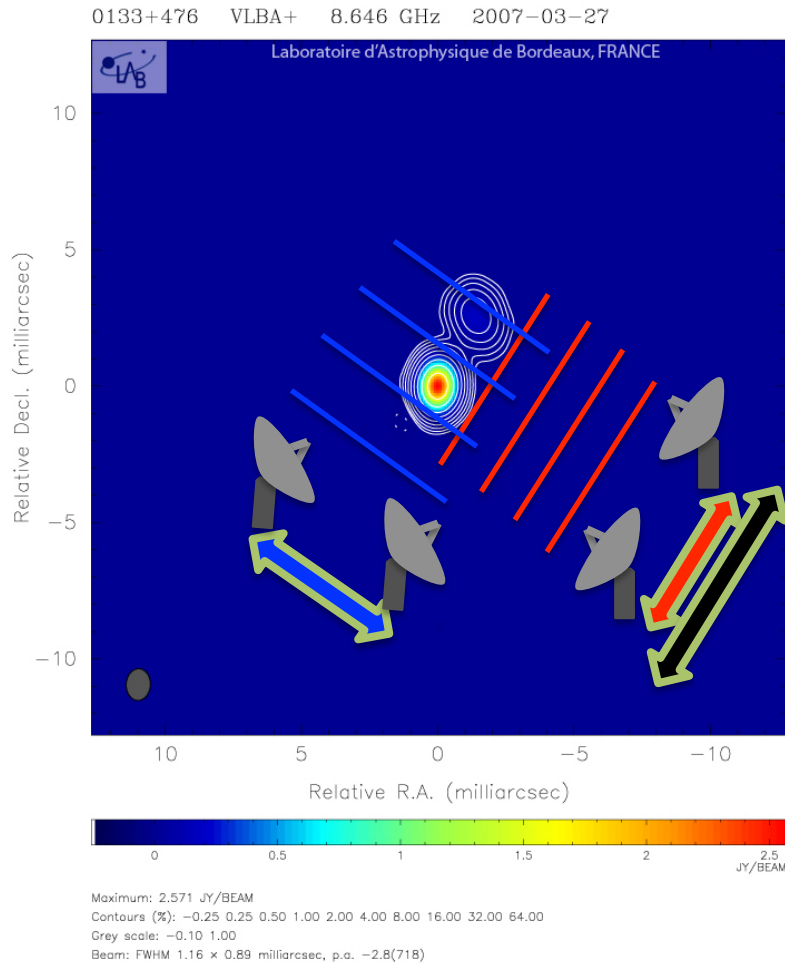
N-E plane projected
in source direction

different location in
 uv plane depending
on **frequency**,
baseline and **time**



distances measured
in units of wavelength
 $\lambda = c/v$

Jet – baseline orientation



How a source is observed is important



3 effects of quasar structure

slope $\neq 0$

1. Measure **incorrect** position
 - Position offset (X, Y, Z) from “correct” value
2. Measure **different positions for different schedules**
 - Scatter in station positions for different baseline/schedule combinations (even with same quasars)
 - increased rms for positions derived from different schedules
3. Multiple **observations inconsistent** with each other
 - Larger formal uncertainties, within a single session

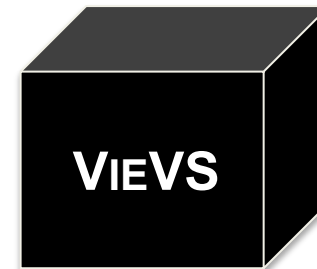
slope changes with projected structure



VieVS source structure simulator

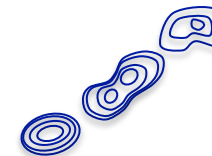
Vienna VLBI Software (VieVS)

- Simulate geodetic observations
- Process simulated observations
→ station / source positions, EOPs



Quasar structure simulations

- Quasars \neq point-like
- Extra structure delay per observation
- (mostly) Mock source catalogues





Simulated catalogues

✧ Structure indices → mock quasar images

$$SI = 1 + 2 \log (\tau / \text{ps})$$

- ◆ Choose SI (none, 1, 2, 3, 4, ICRF2 distribution)
- ◆ 2-component sources
- ◆ Also one “real” CONT11 catalogue

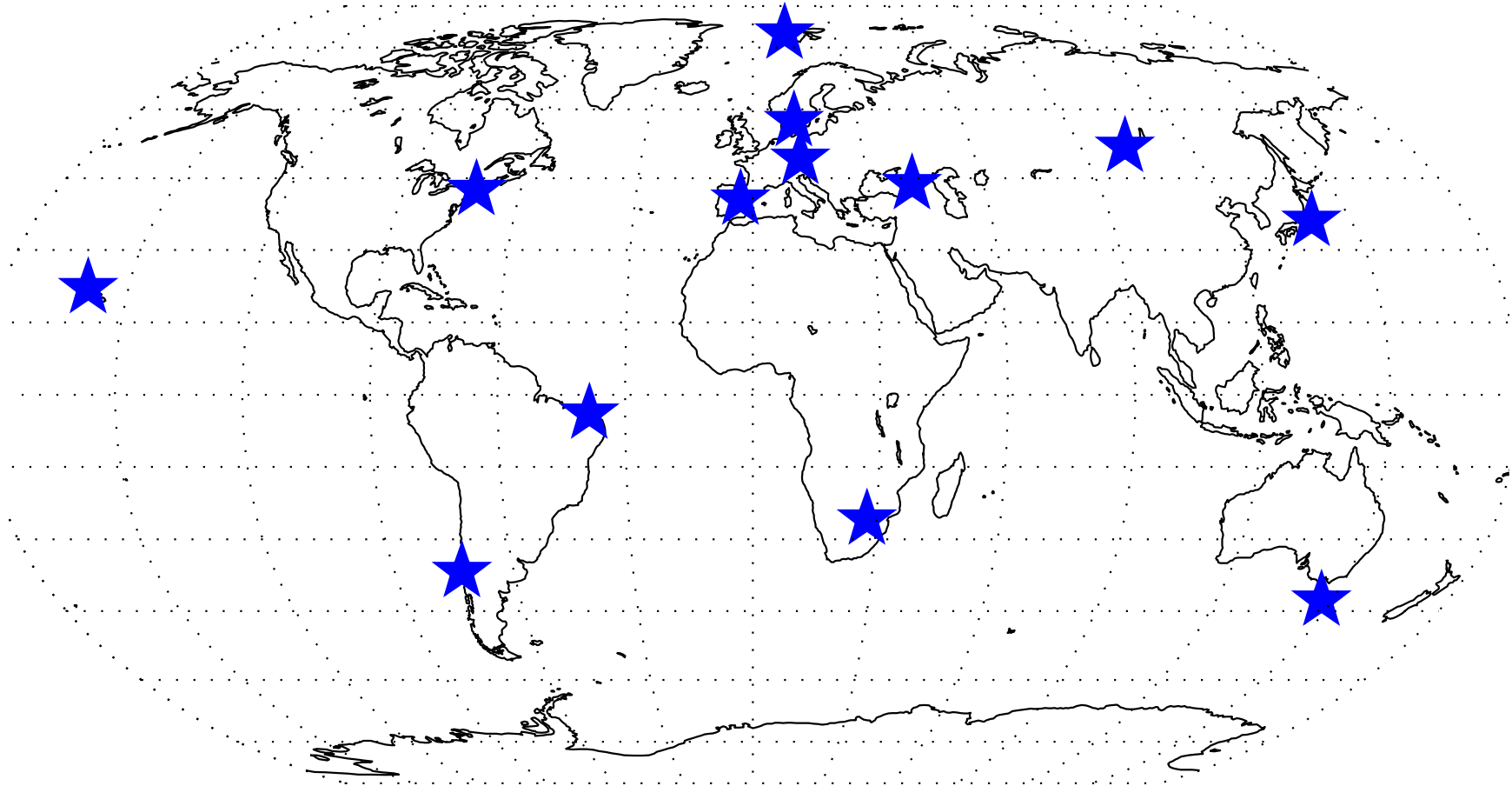
SI 3 = 10 ps

✧ Simulate realistic schedules with *VieVS*

- ◆ CONT11
 - 15 – 29 September 2011
 - 13 stations
 - 30 realizations of each day
- ◆ Additional delay term due to source structure

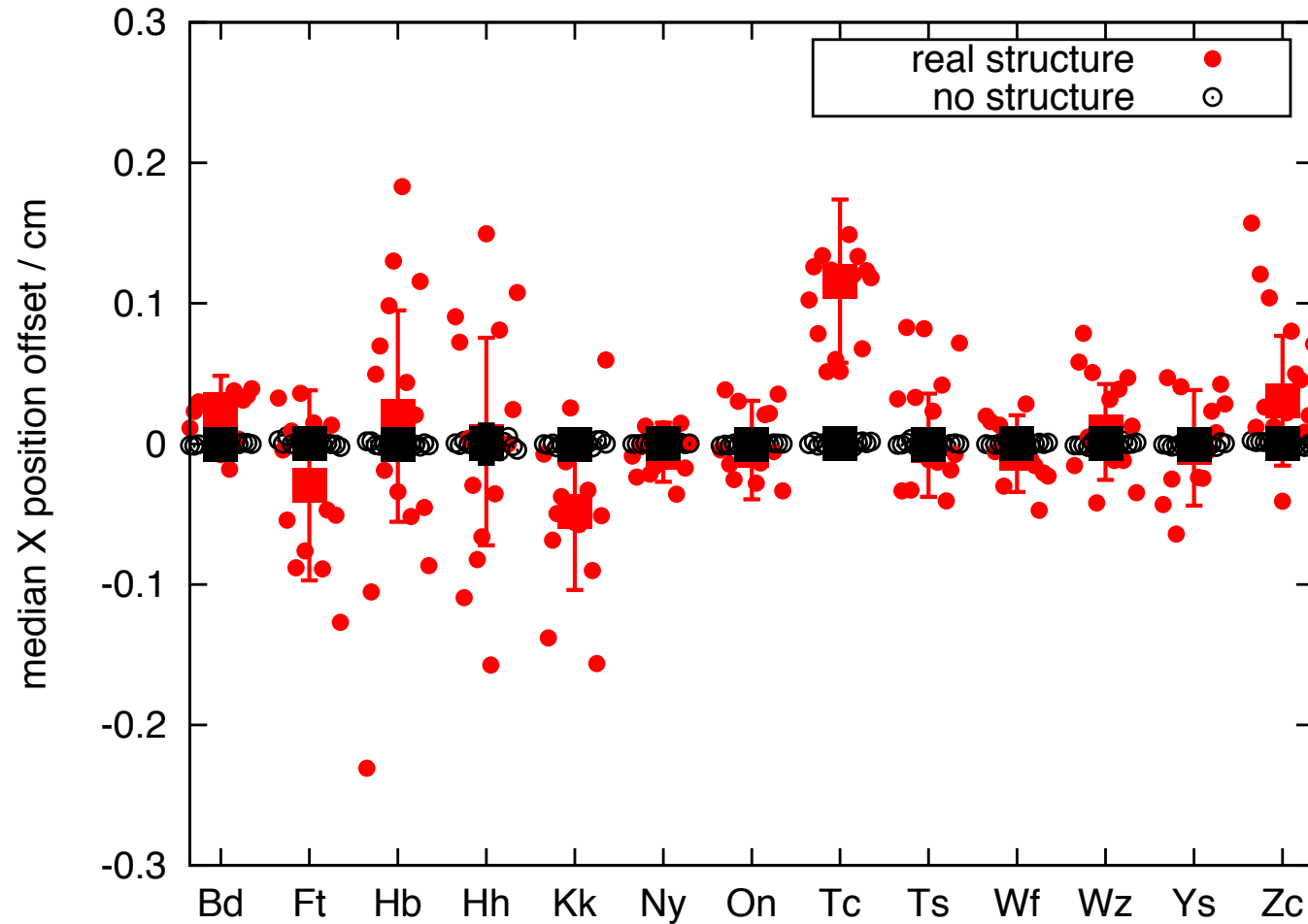


CONT11



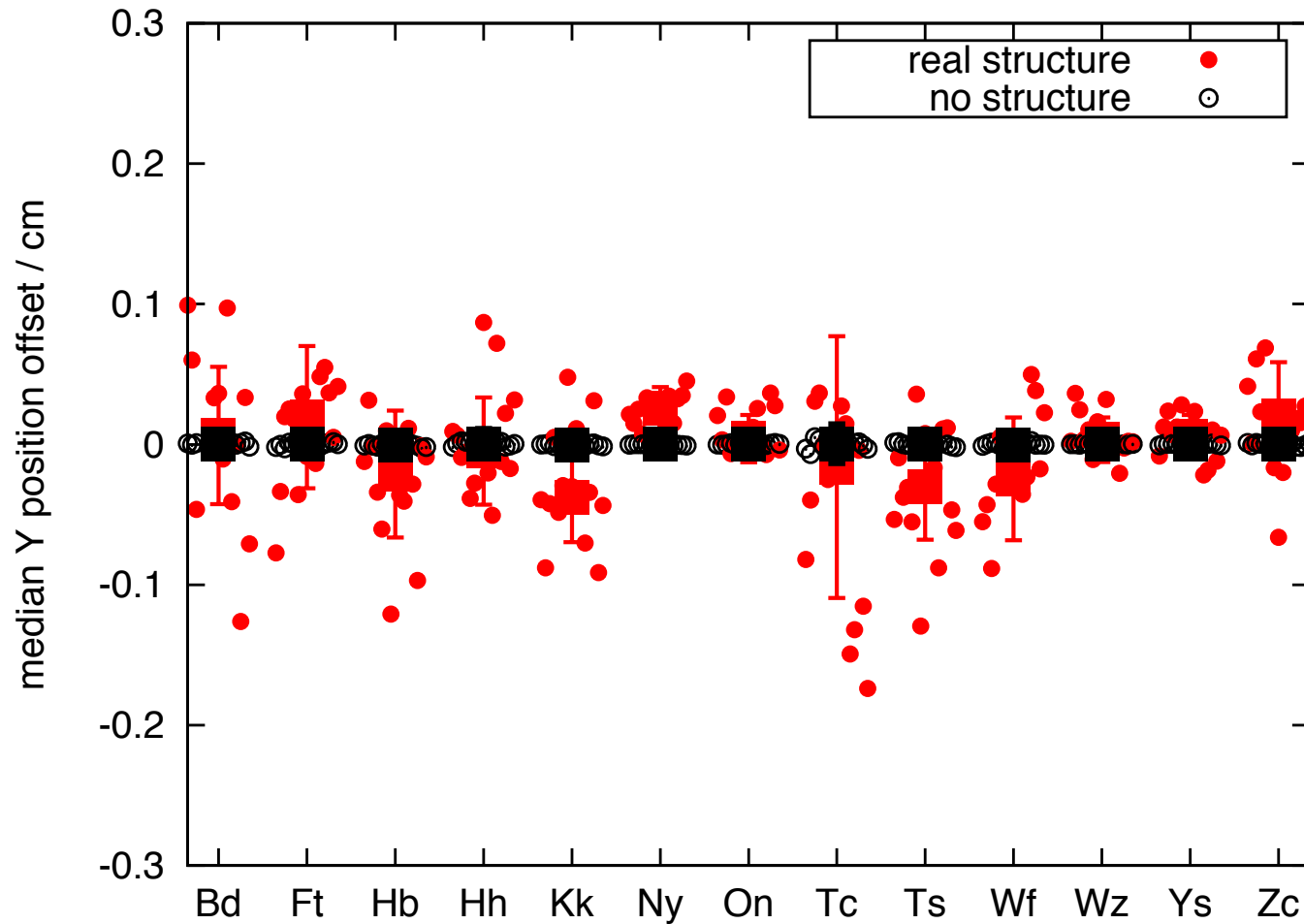


Station positions – X coord



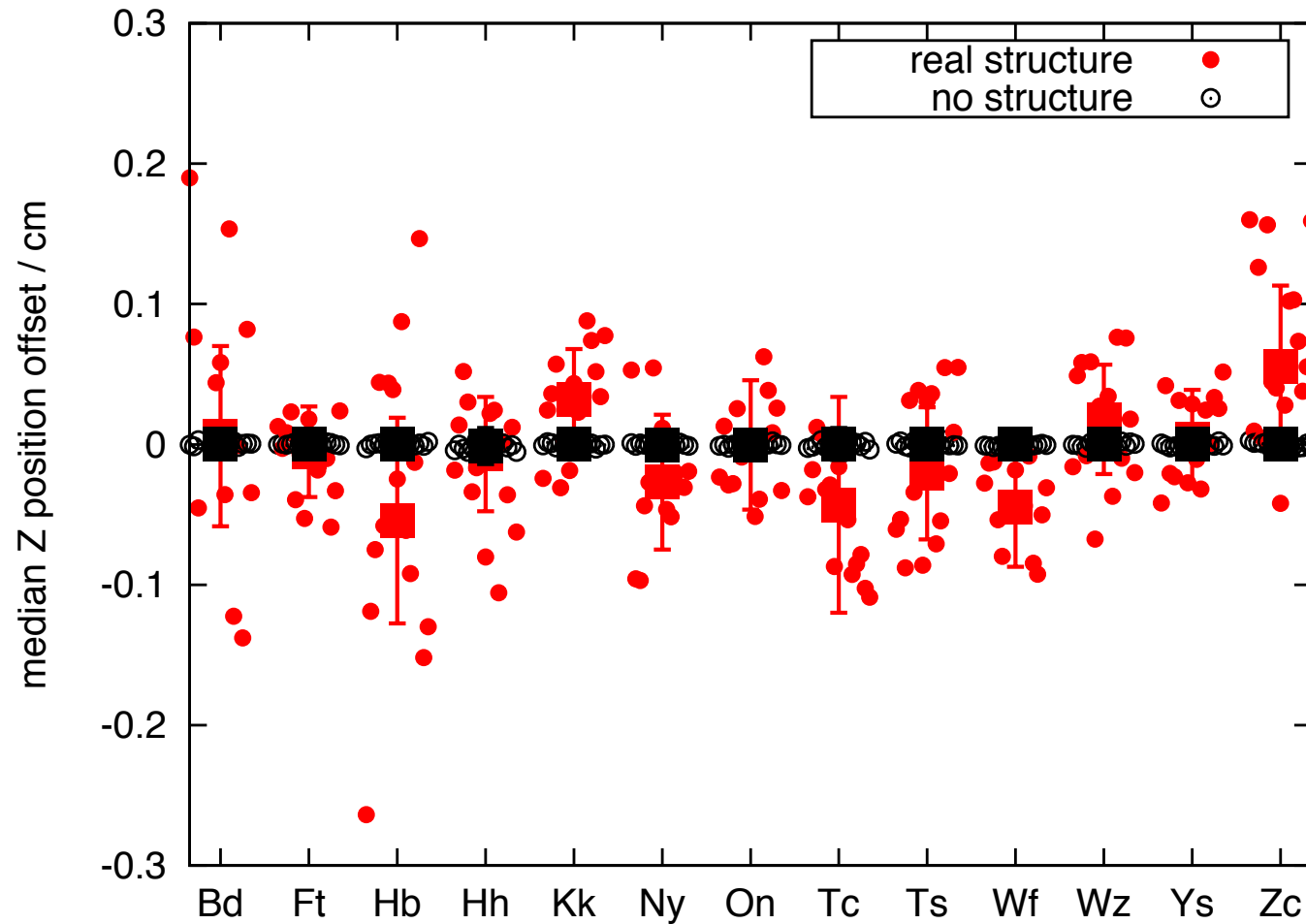


Station positions – Y coord

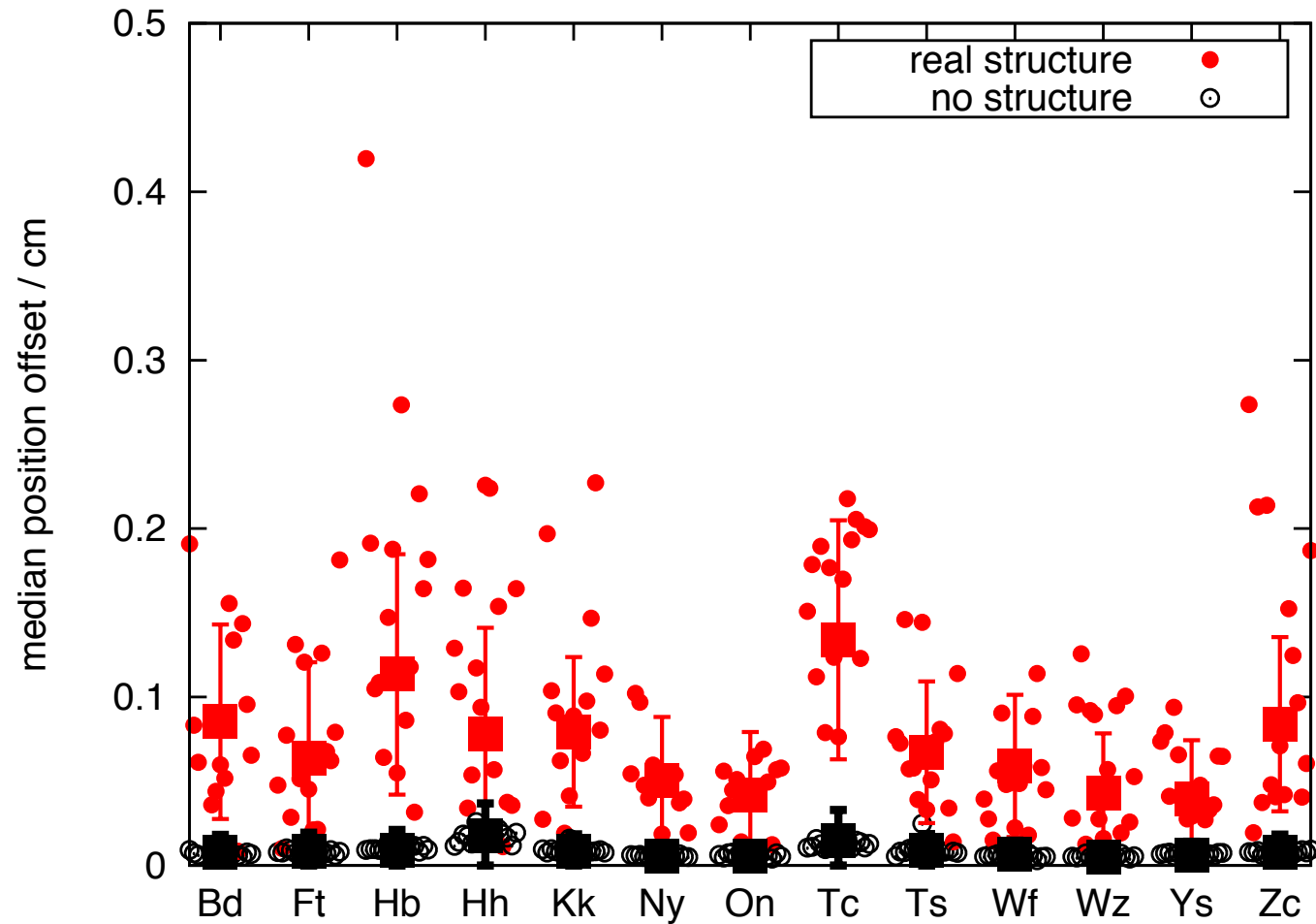




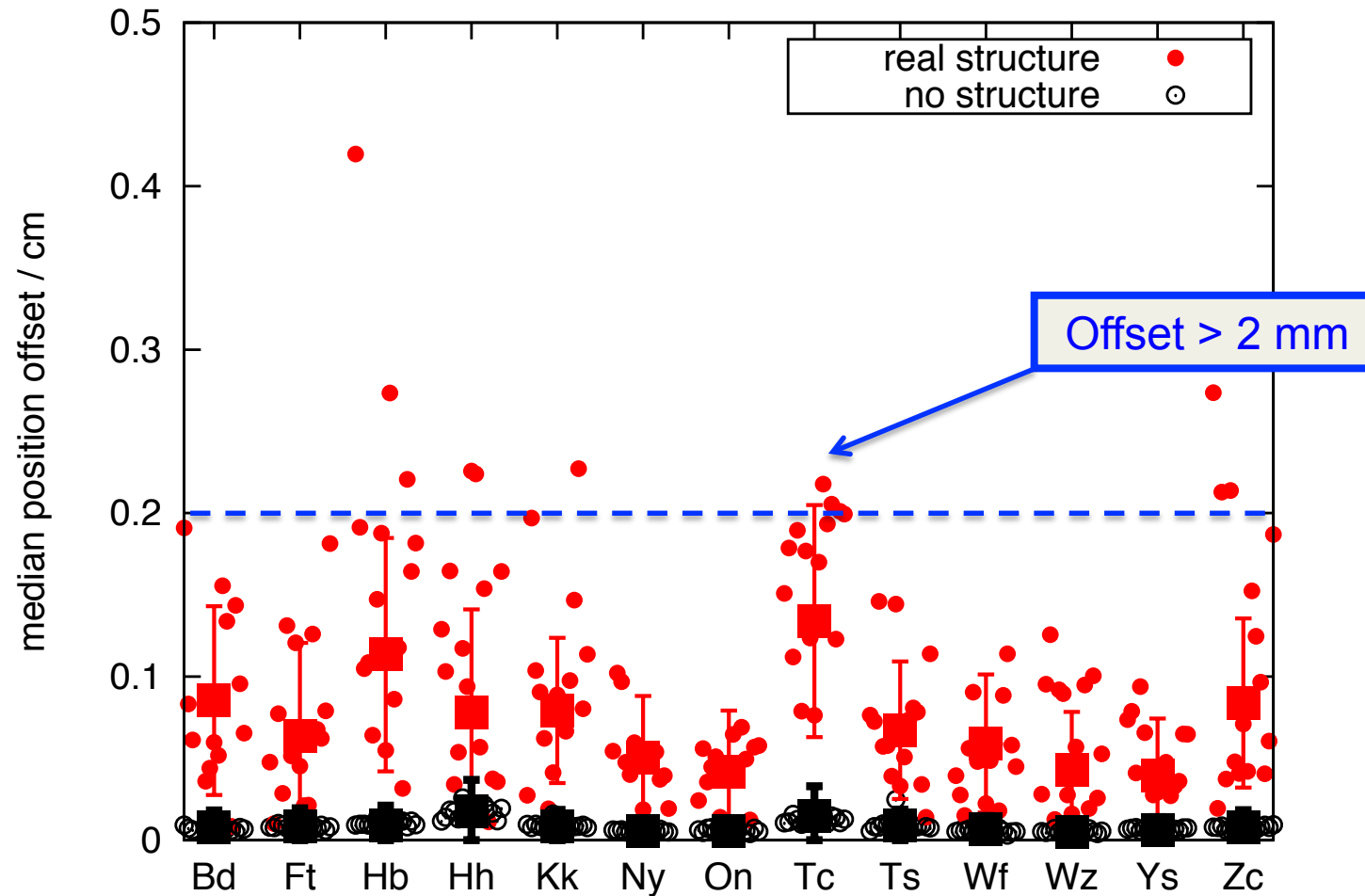
Station positions – Z coord



Station positions – 3D coord offset

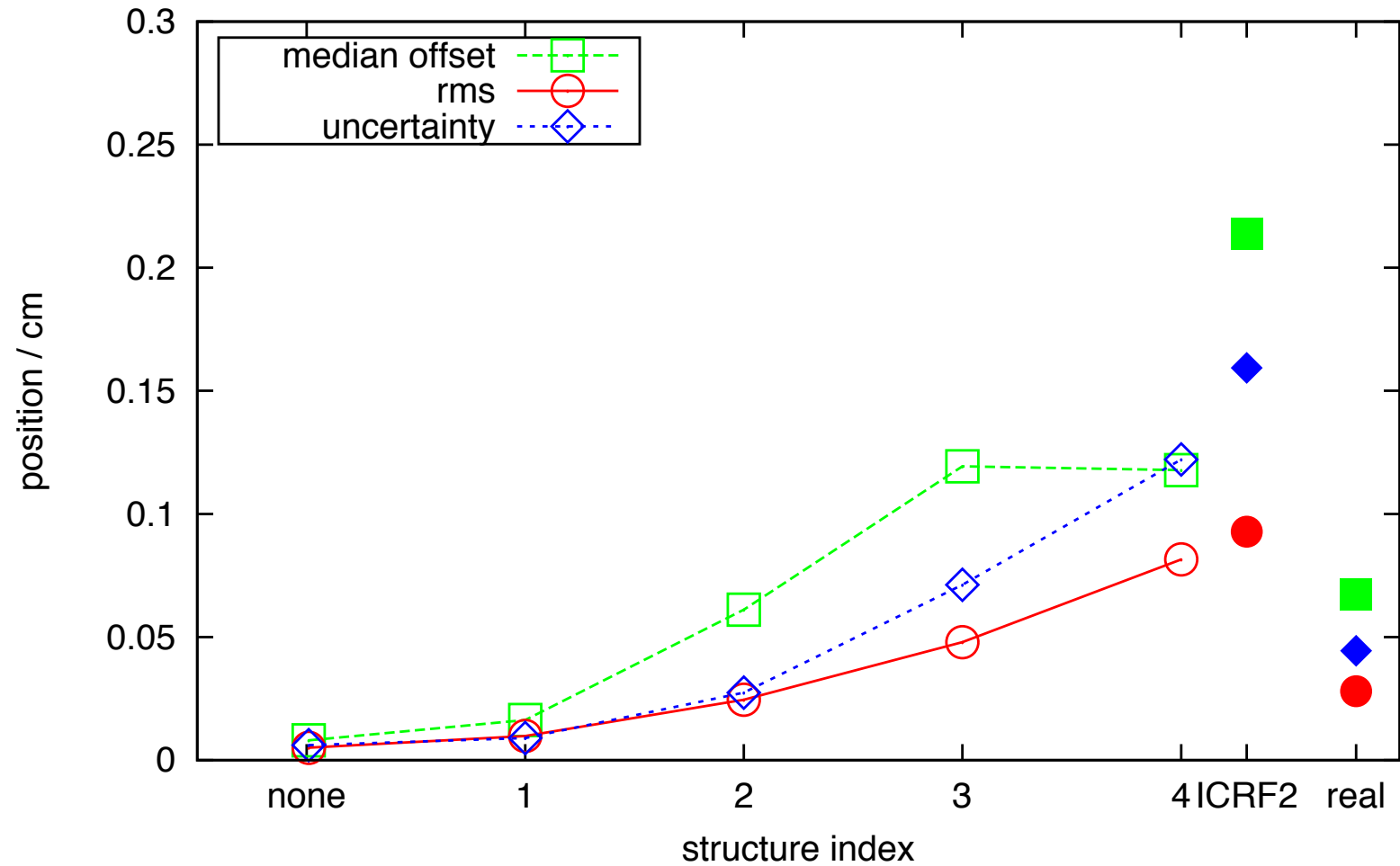


Station positions – 3D coord offset





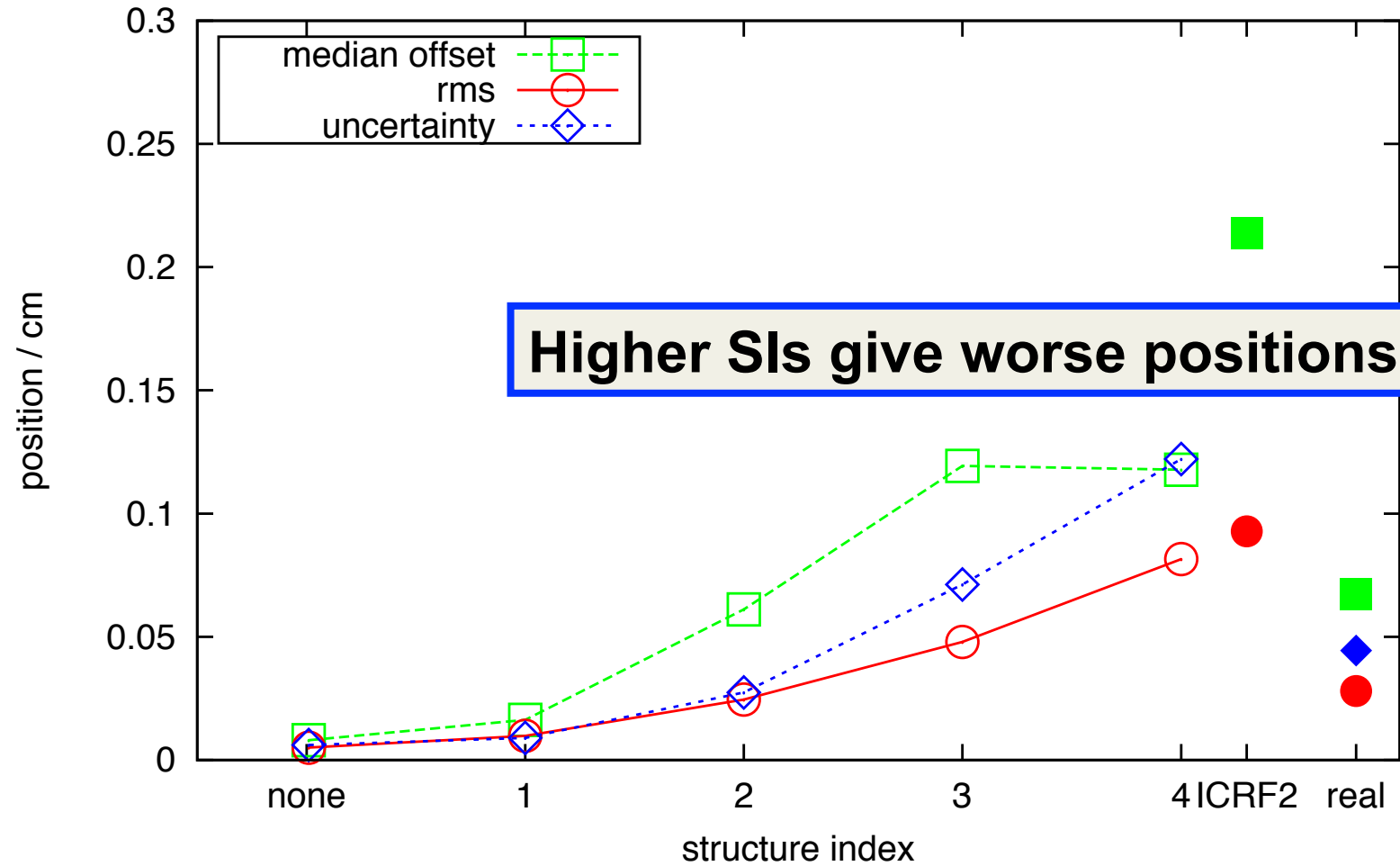
How important is quasar structure ?



$$SI = 1 + 2 \log (\tau / \text{ps})$$



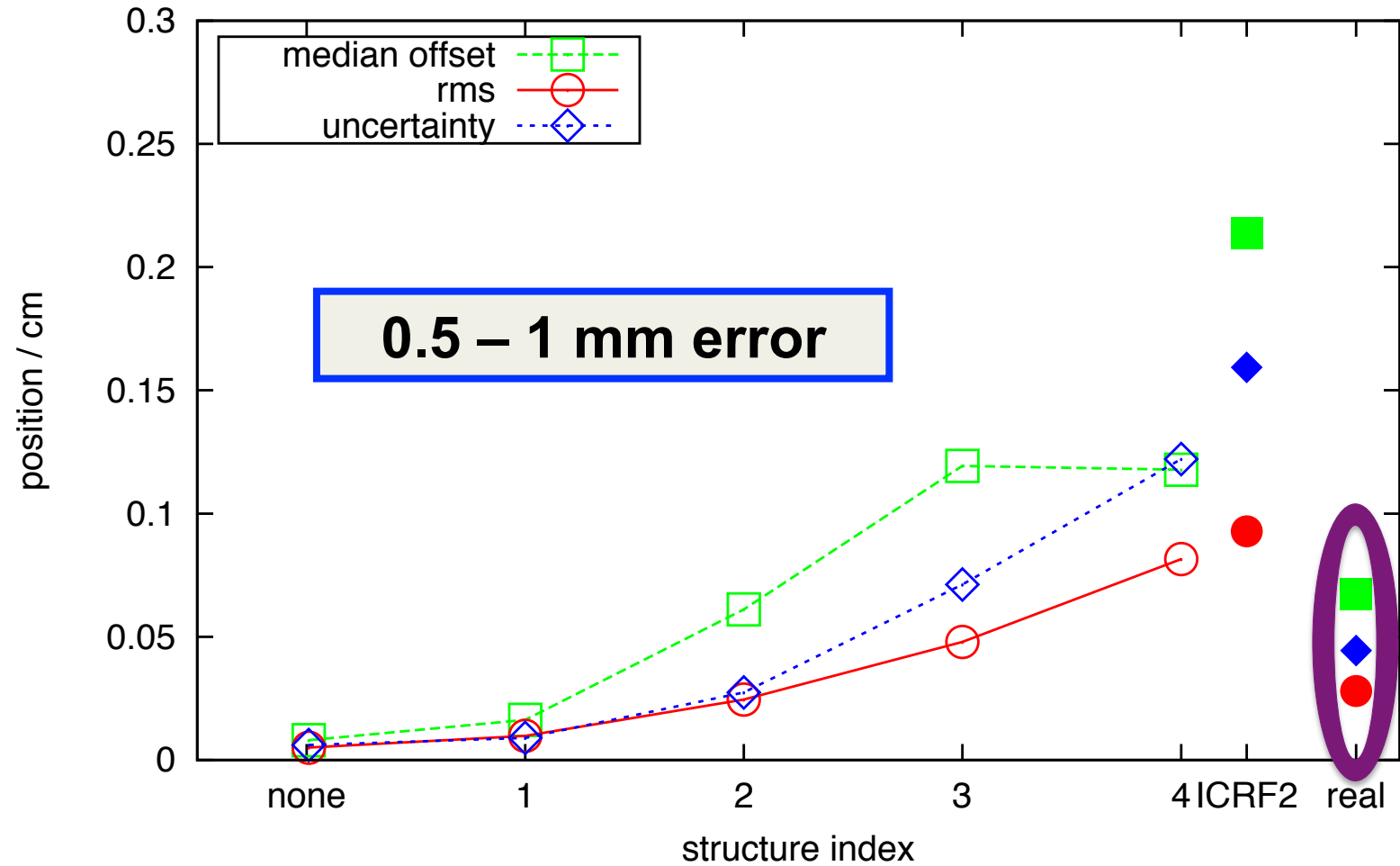
How important is quasar structure ?



$$SI = 1 + 2 \log (\tau / \text{ps})$$



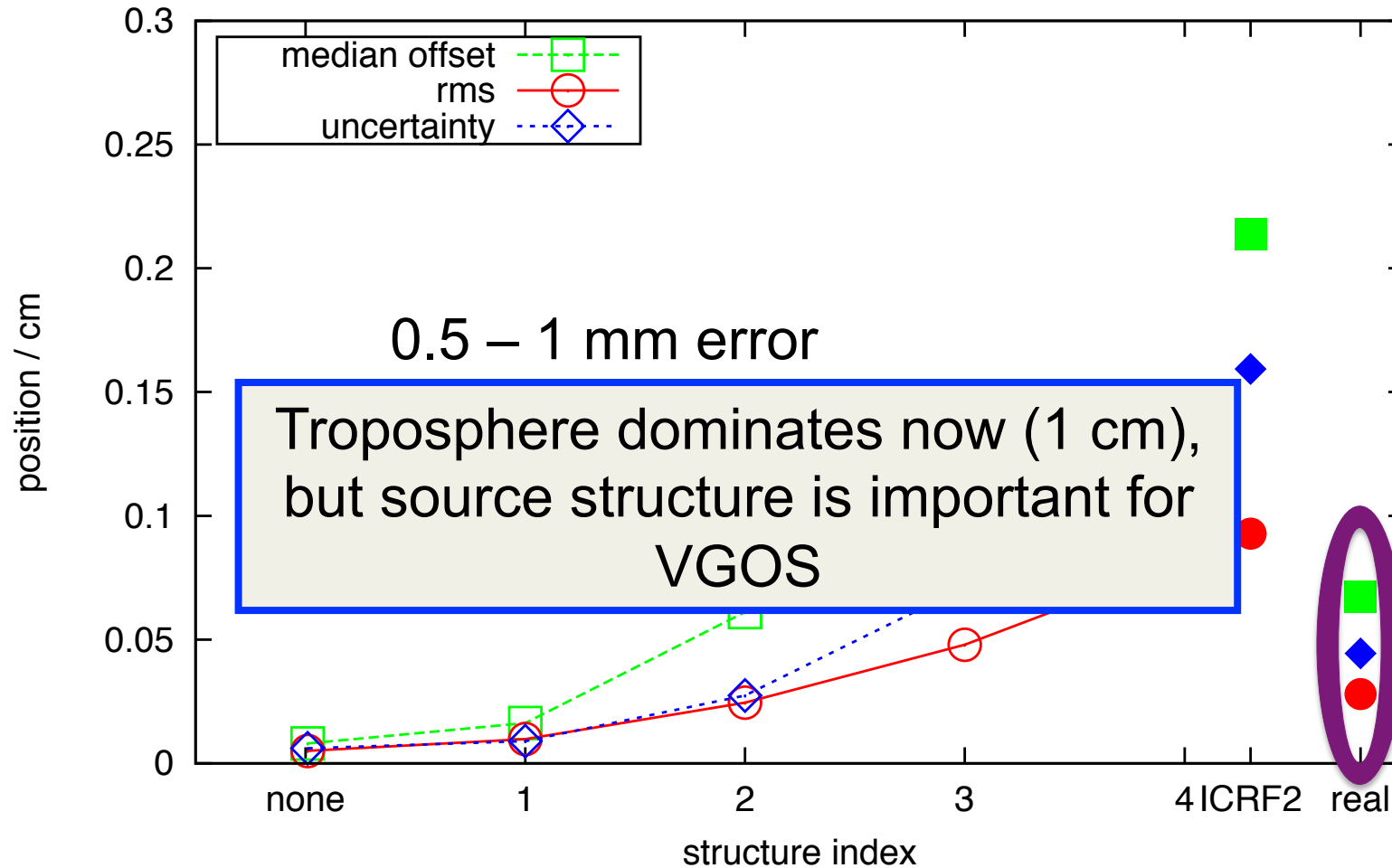
How important is quasar structure ?



$$SI = 1 + 2 \log (\tau / \text{ps})$$



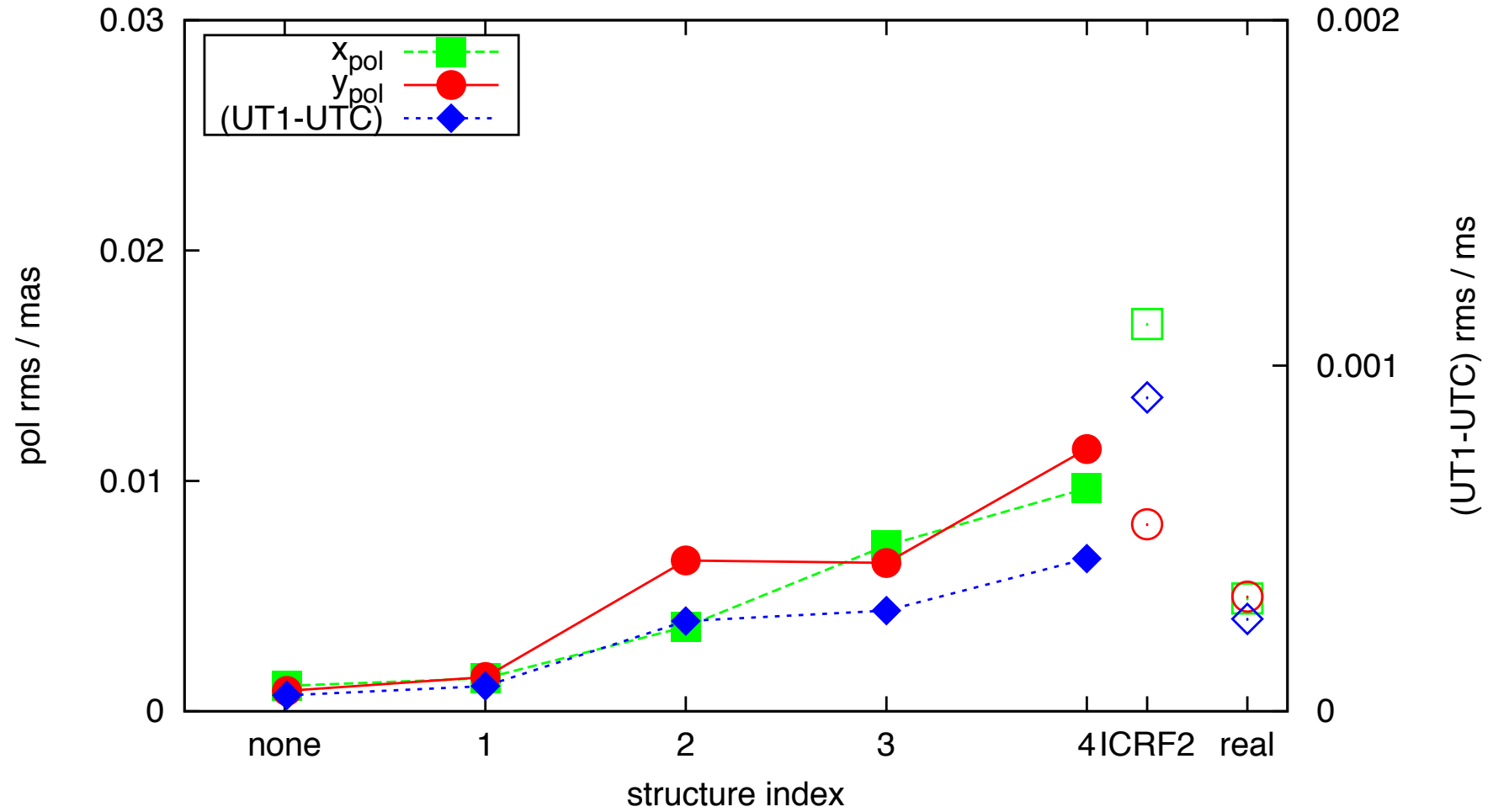
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$$SI = 1 + 2 \log (\tau / \text{ps})$$



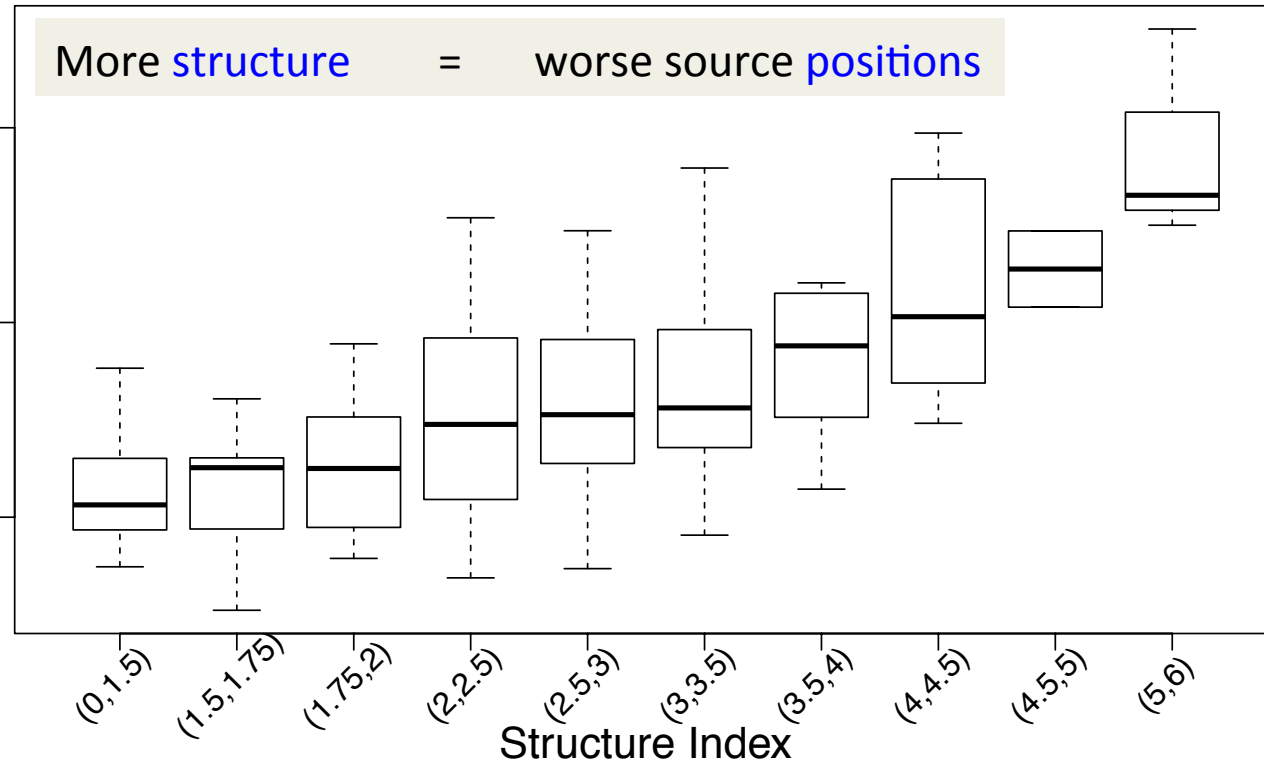
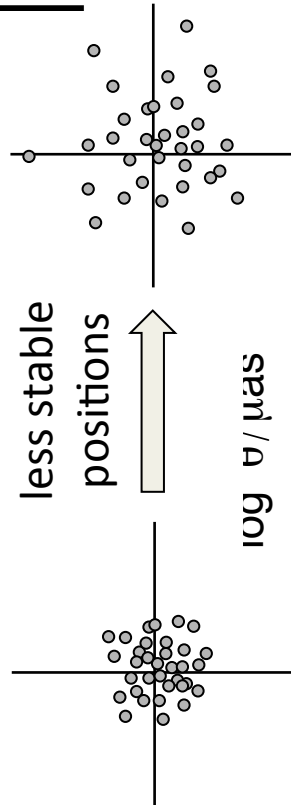
EOP rms



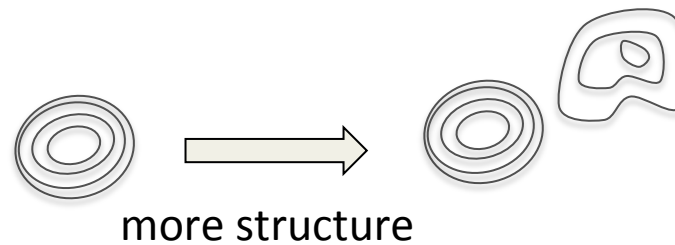


Source structure : effects on CRF

Schaap et al. 2013, MNRAS, 434, 585

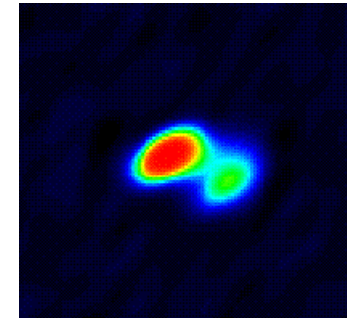
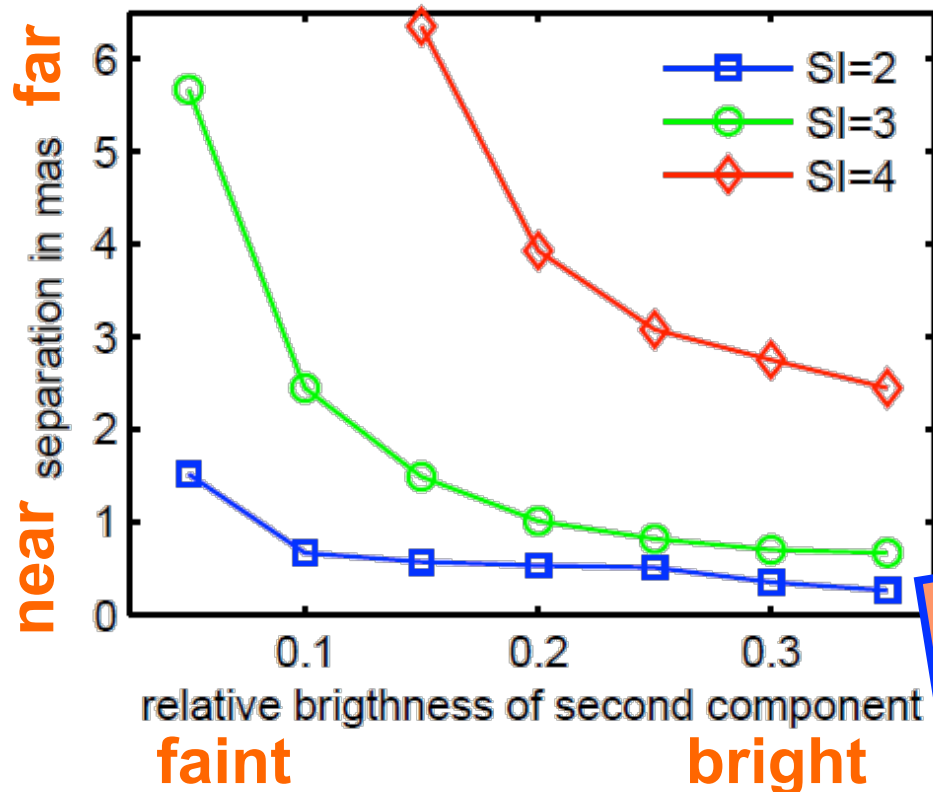


OBSERVED



Modeling structure

Plank, SS+16, MNRAS



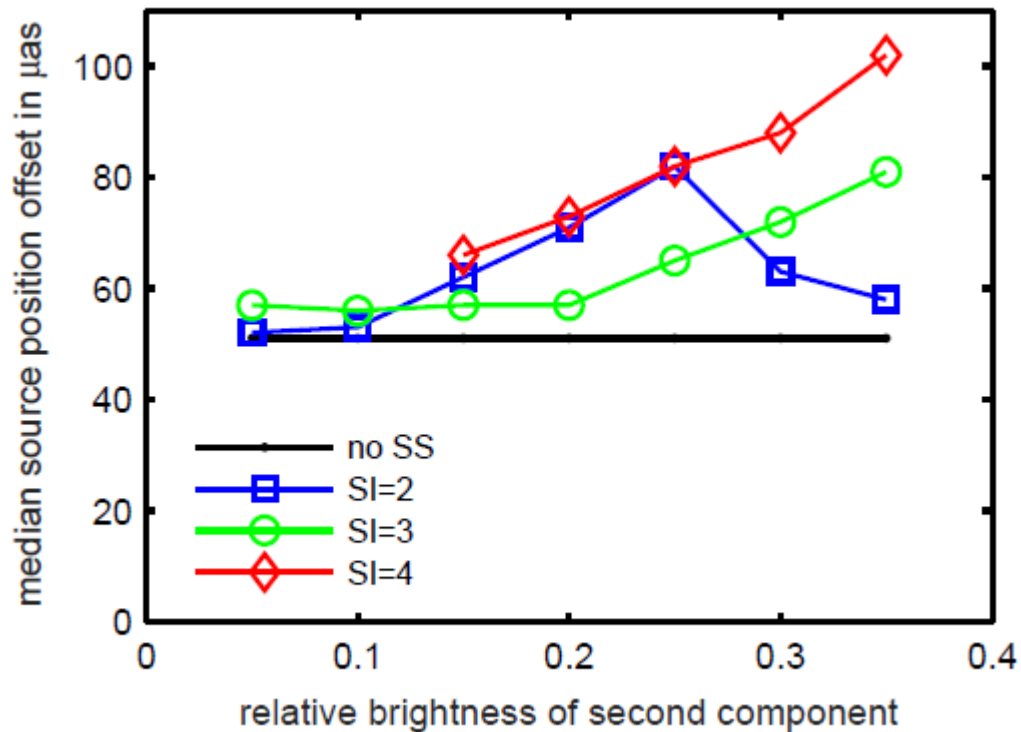
- ✧ Two-component models
- ✧ Flux density ratio vs separation

How do different levels of structure affect **source positions** ?

$$SI = 1 + 2 \log (\tau / ps)$$

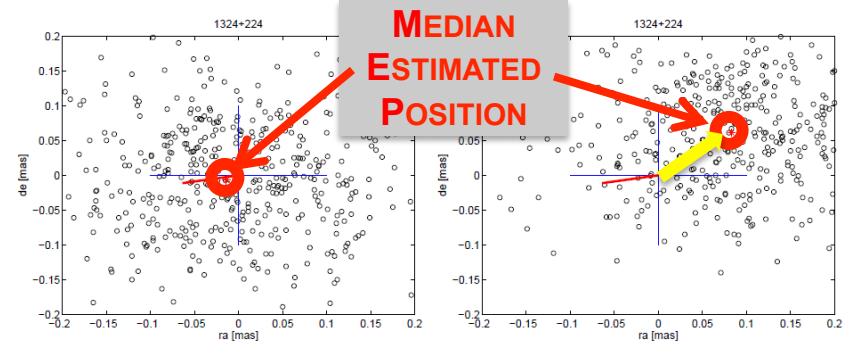
Displacement due to structure

Plank, SS+16, MNRAS



faint
far

bright
near



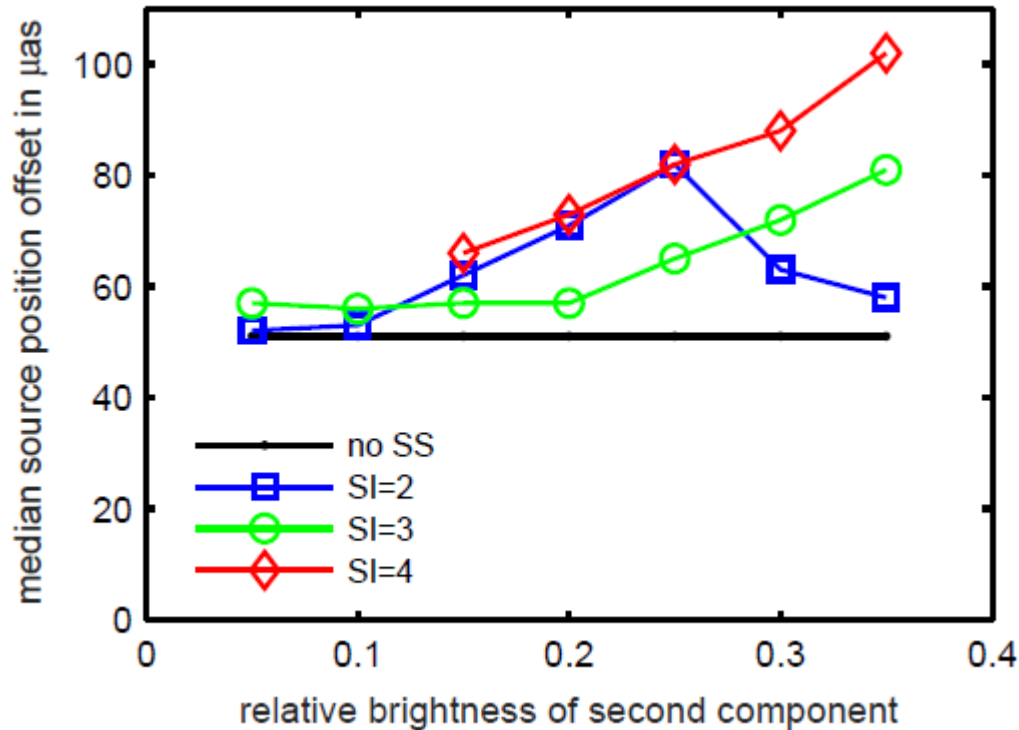
- ✧ 104 sim sessions in 2013
- ✧ Systematic
- ✧ Tens of μas
- ✧ Above troposphere
- ✧ “Good” (SI = 2) sources can be bad

$$SI = 1 + 2 \log (\tau / \text{ps})$$



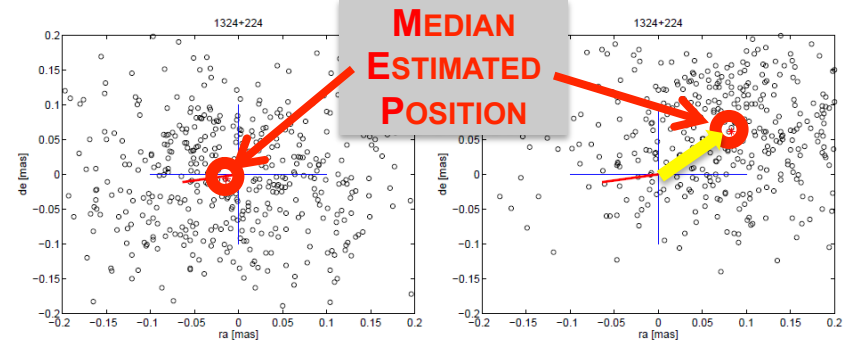
Displacement due to structure

Plank, SS+16, MNRAS



faint
far

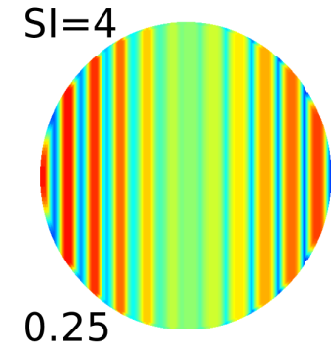
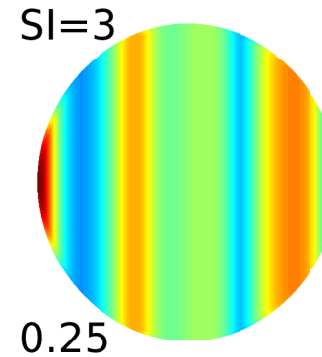
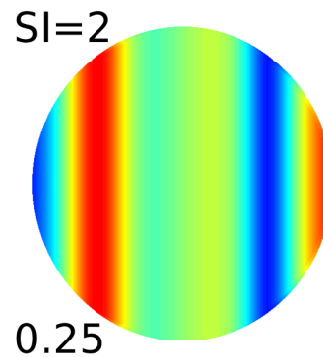
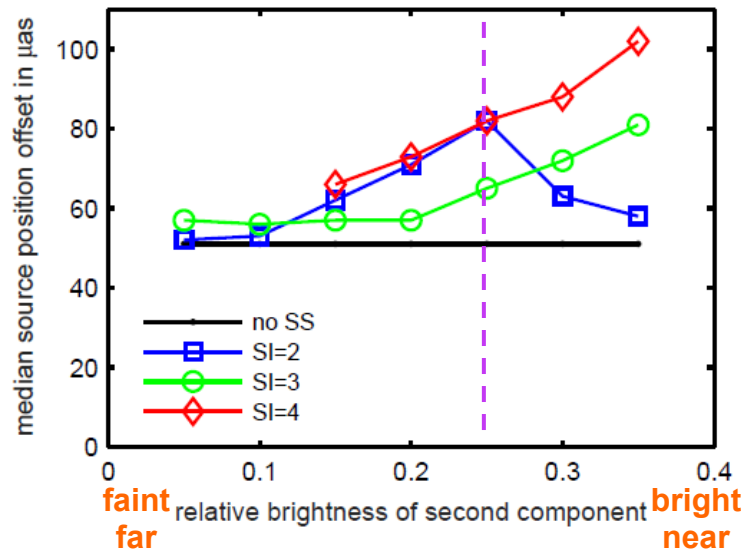
bright
near



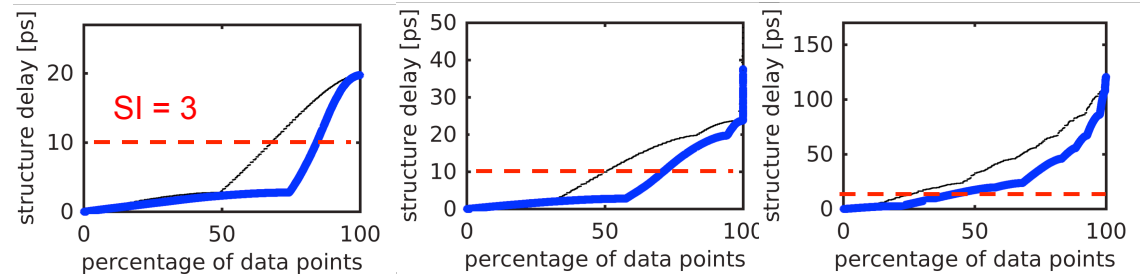
- ✧ 104 sim sessions in 2013
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- ✧ Above troposphere
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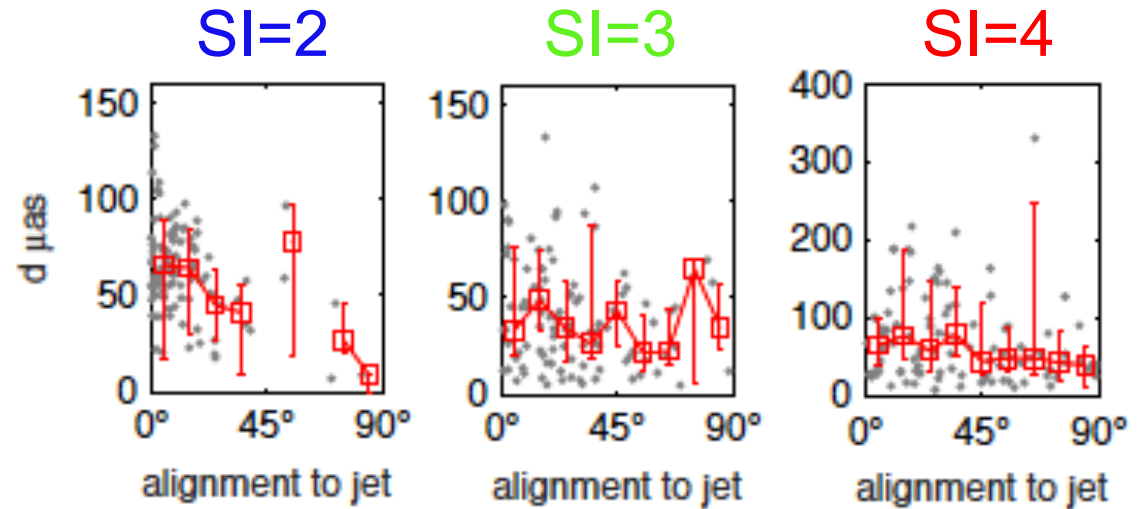
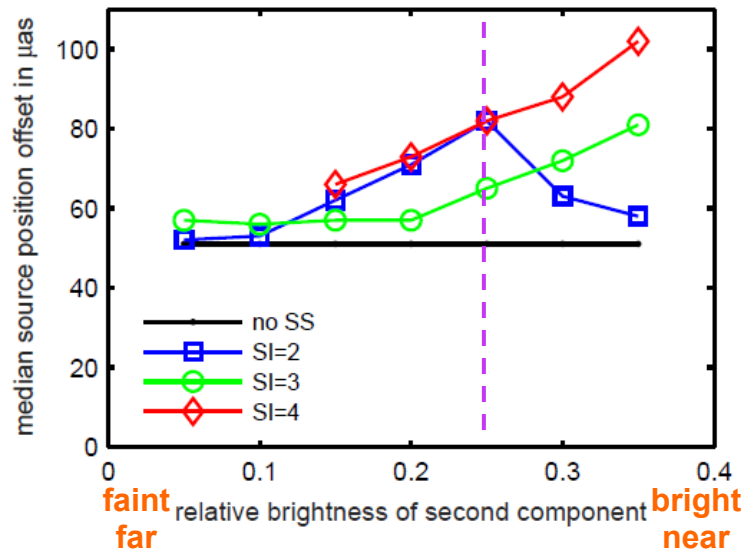
Delay maps



- ✧ **Structure delay** vs projected baseline
- ✧ SI=3 / 4
 - delay changes rapidly with baseline
 - “noise” - like term
- ✧ **systematic** shift for SI=2



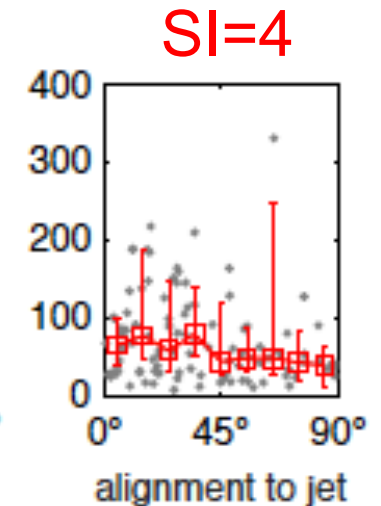
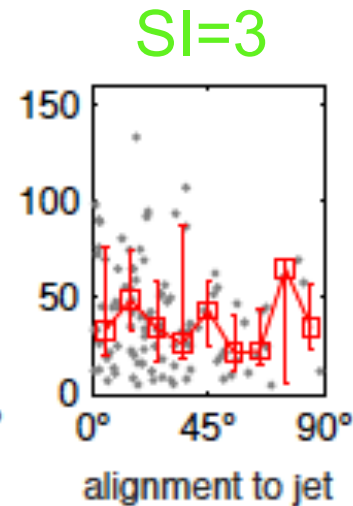
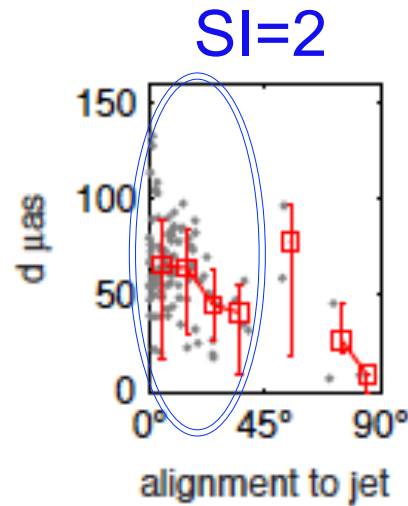
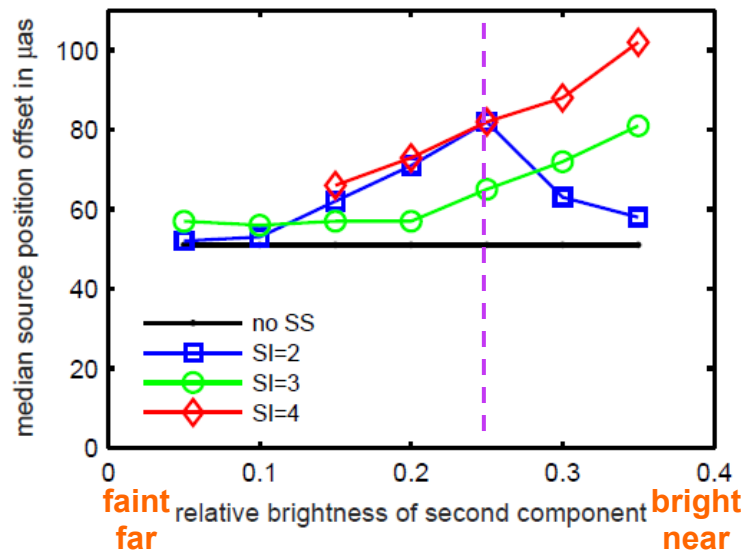
Systematic or noise ?



- ✧ direction of displacement vs jet direction
- ✧ 104 simulated sessions for year 2013

Plank+16, MNRAS

Systematic or noise ?



- ✧ direction of displacement vs jet direction
- ✧ 104 simulated sessions for year 2013
- ✧ SI = 2: displacement preferentially in the jet direction
- ✧ SI = 3 / 4: no relationship between jet and offset directions
 - effects of different baselines “cancel out”

Plank+16, MNRAS

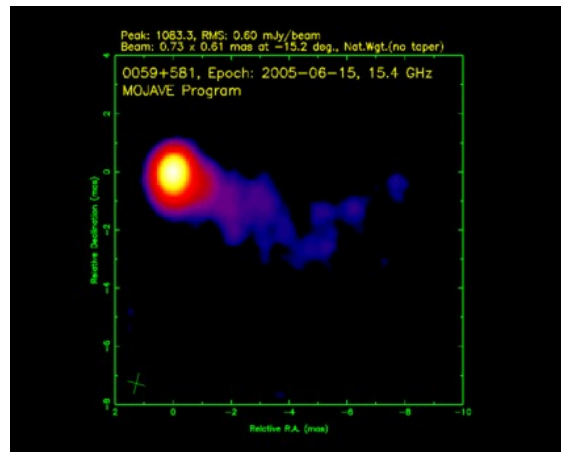


How do we improve the Reference Frames ?

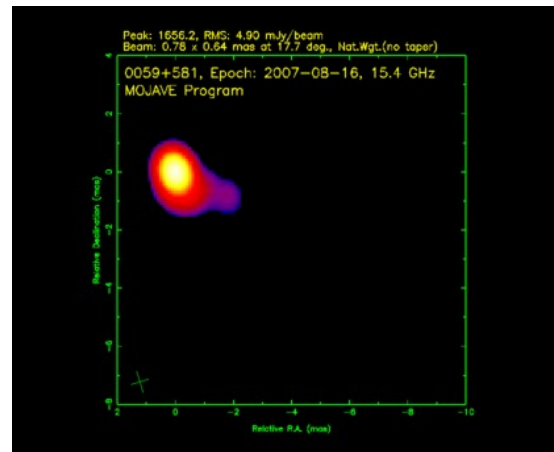
(with quasar physics)

Good news

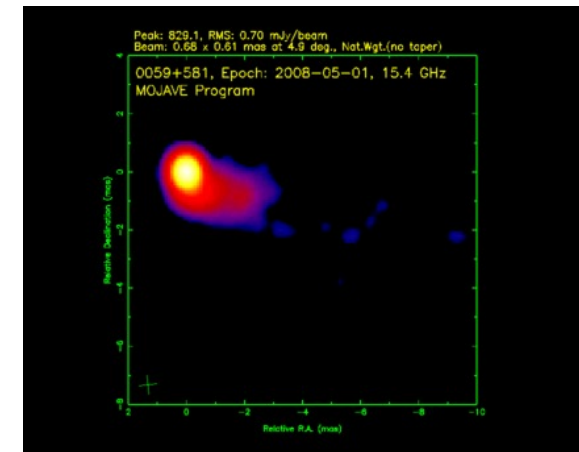
- ① We can image quasar structure (and make corrections)



Lister et al. (2009)



Stas Shabala - AOV15





How do we improve the Reference Frames ?

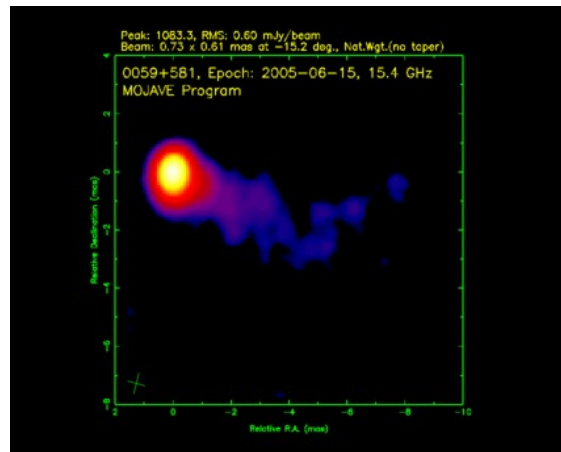
(with quasar physics)

Good news

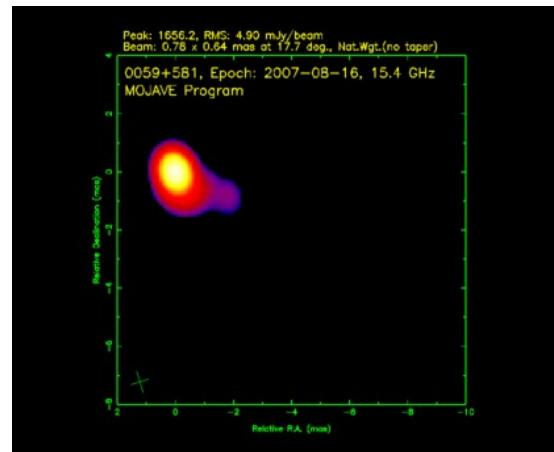
- ① We can **image quasar structure** (and make corrections)

Bad news

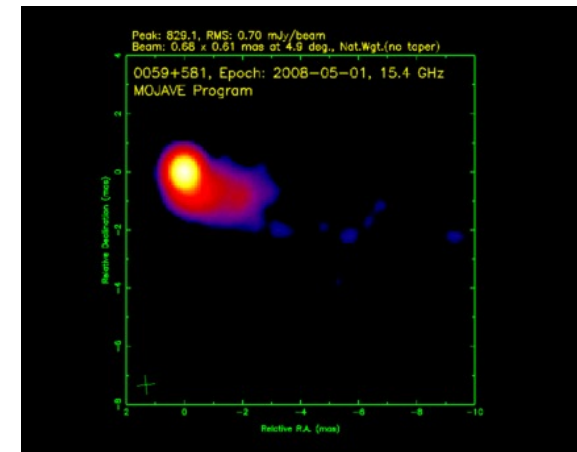
Quasars **evolve** (need to do this often)



Lister et al. (2009)



Stas Shabala - AOV15





How do we improve the Reference Frames ?

(with quasar physics)

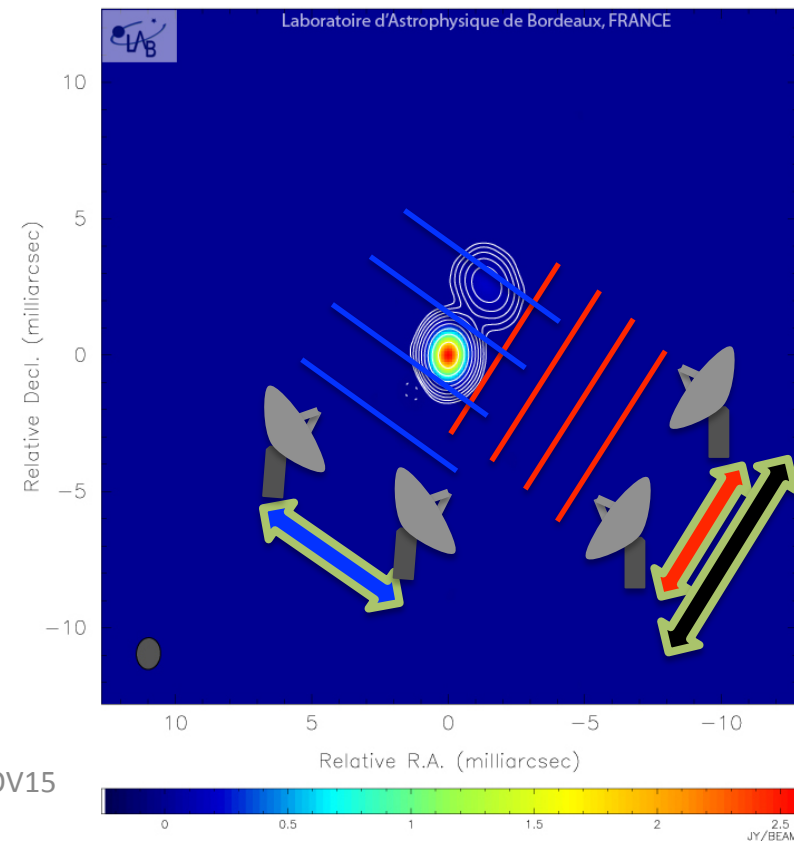
Good news

- ① We can image quasar structure
- ② Jet direction remains constant (avoid unfavourable baseline – jet orientation)

Bad news

Quasars *evolve*

0133+476 VLBA+ 8.646 GHz 2007-03-27



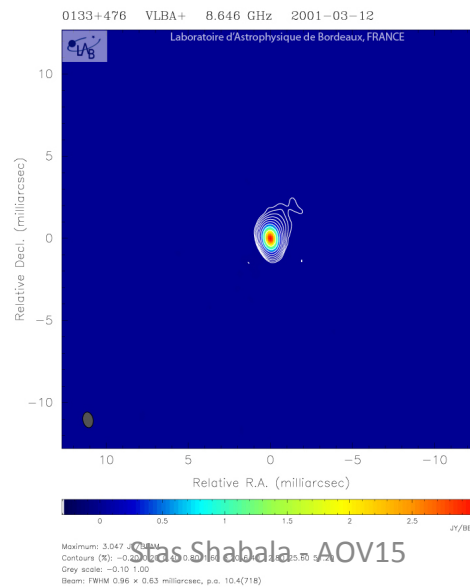


How do we improve the Reference Frames ?

(with quasar physics)

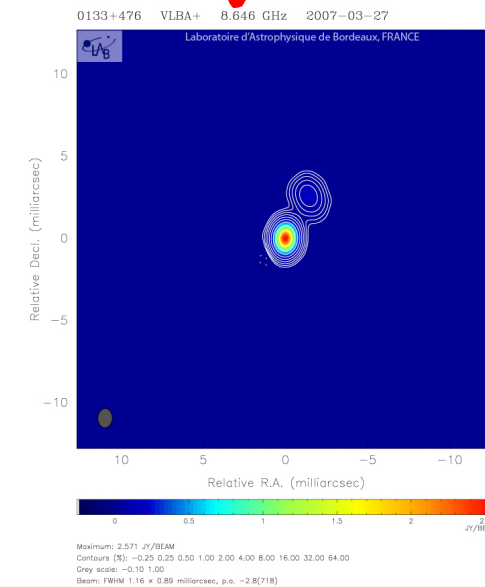
Good news

- ① We can image quasar structure
- ② Jet direction remains constant
- ③ Quasars **evolve** !
(observe quasars when they are “well behaved”)



Bad news

Quasars **evolve**



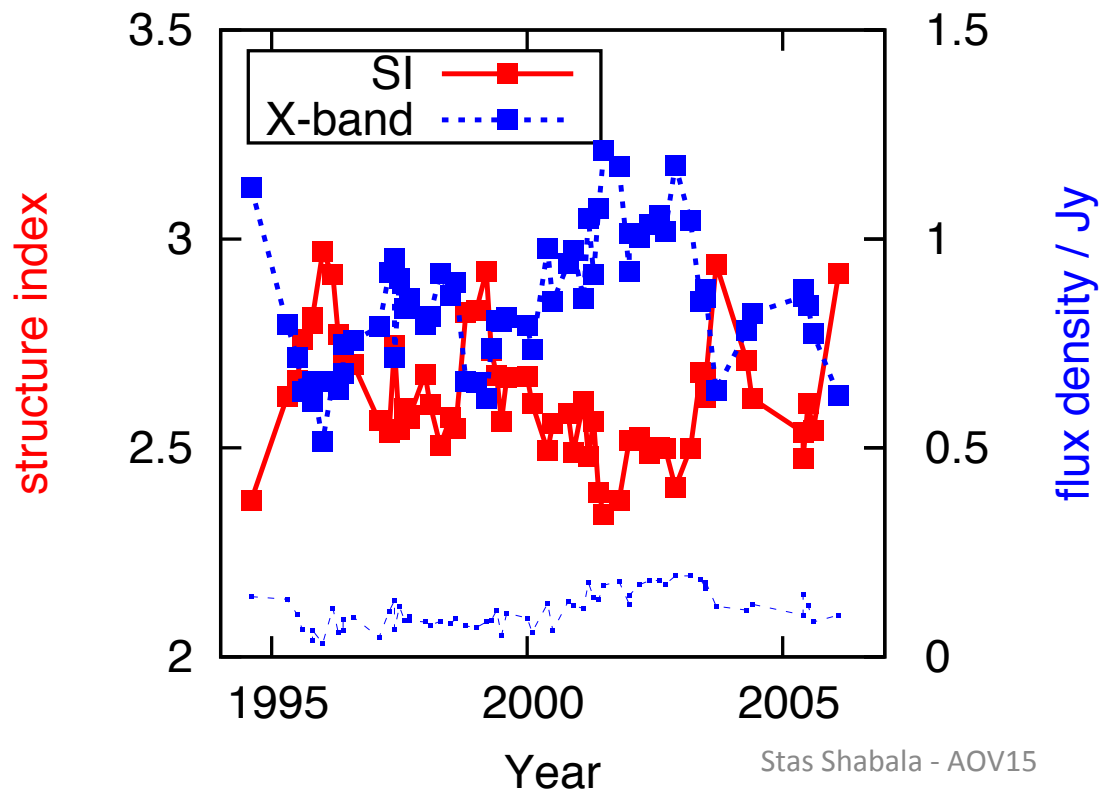


Quasar evolution

OBSERVED

- Structure anti-correlates with flux density
- Observe sources when flux density is high (and so structure is small)

Source 1357+769

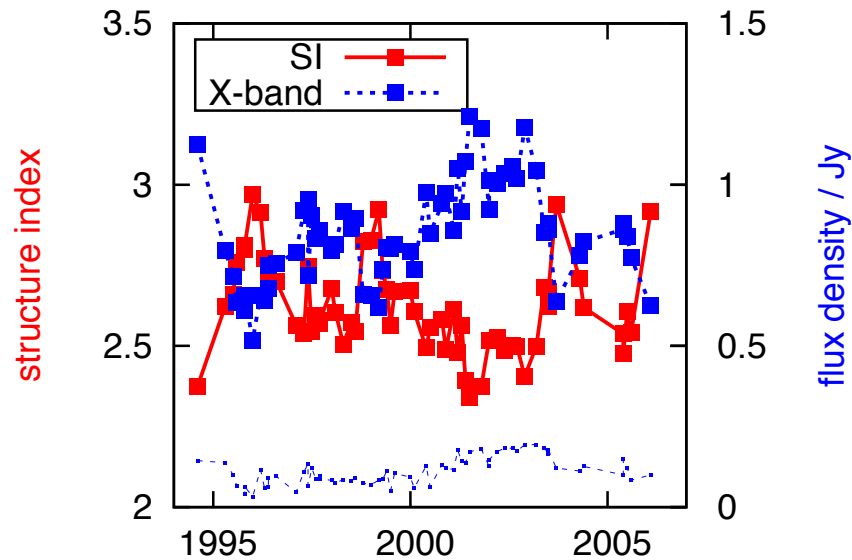


Shabala+16, REFAG proc., submitted



Quasar evolution

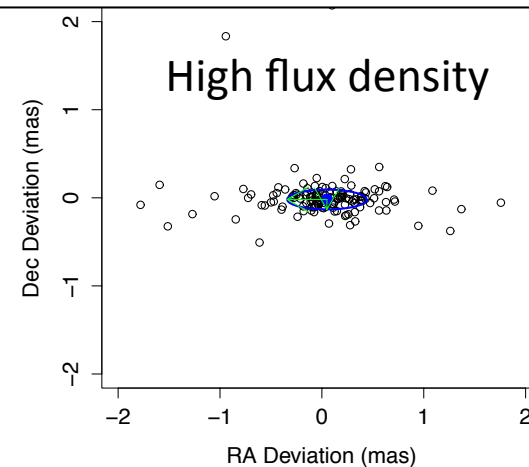
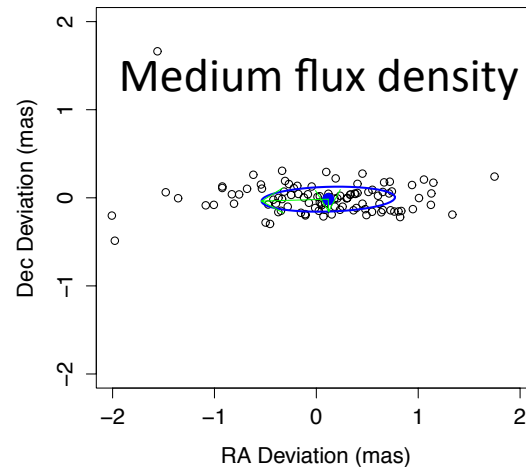
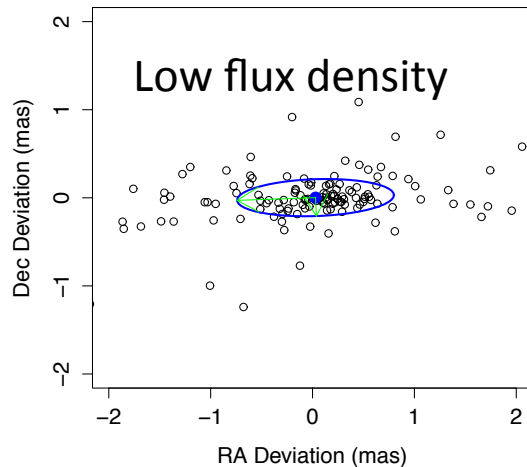
OBSERVED



- Structure anti-correlates with flux density
- **Observe** sources when **flux density is high** (and so structure is small)
- Position scatter **decreases** for sources with high flux density

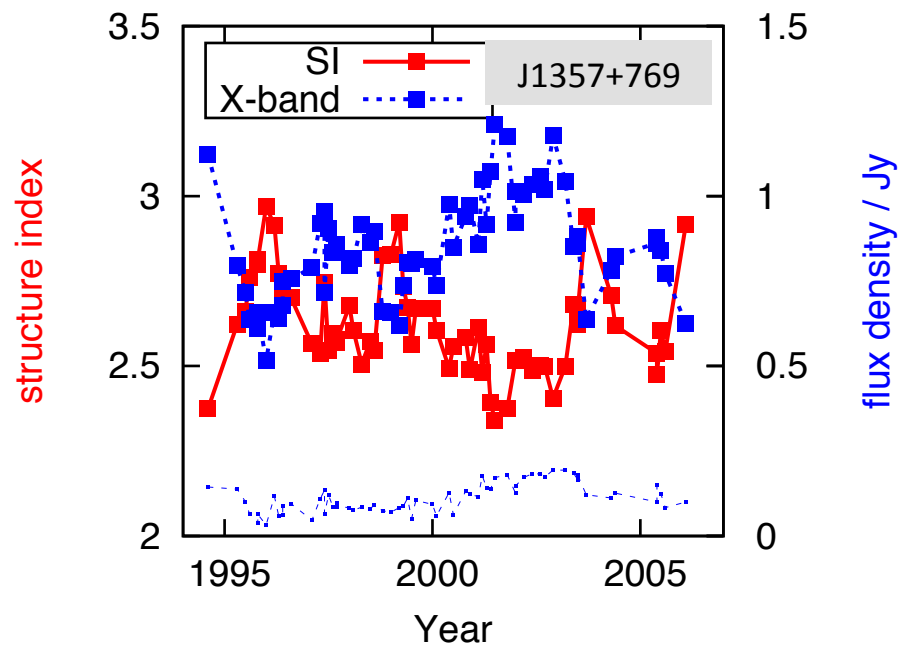
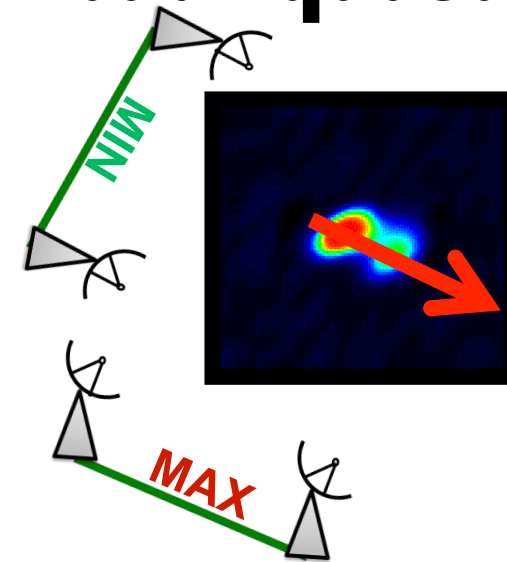
Source 1357+769

Shabala+16, REFAG proc., submitted



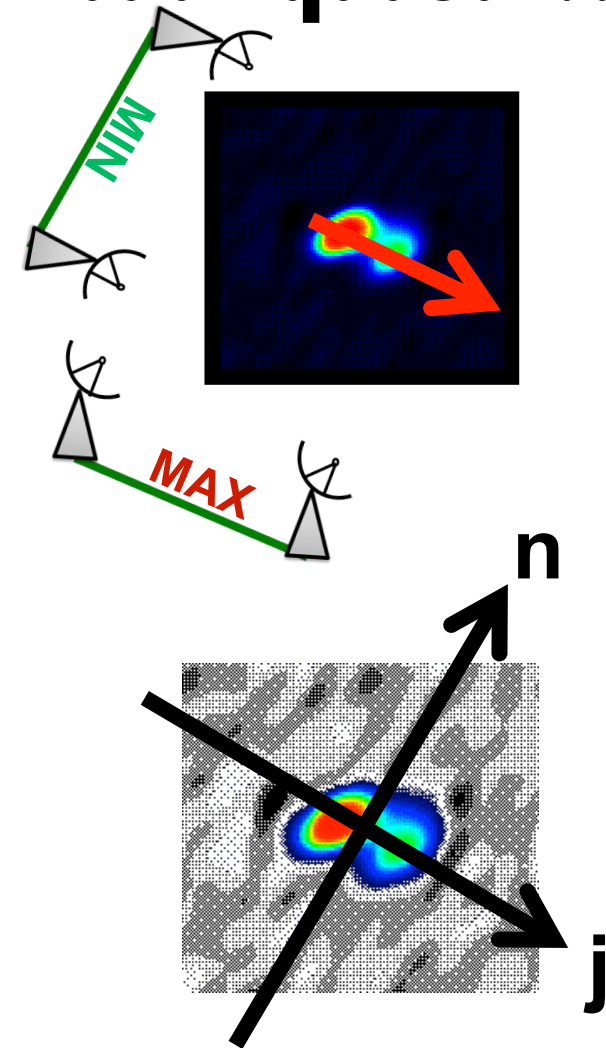
If we *have* to observed a ‘bad’ quasar...

1. **Schedule** with respect to jet direction
 - Optimise for given set of baseline / jets
 - Structure changes; jet direction (mostly) does not



If we *have* to observed a ‘bad’ quasar...

1. **Schedule** with respect to jet direction
 - Optimise for given set of baseline / jets
 - Structure changes; jet direction (mostly) does not
2. **Solve** with respect to jet direction
 - Along / orthogonal to jet (instead of RA / Dec)
 - Position **along jet**: allowed to vary (nuisance parameter)
 - **Orthogonal**: well-defined single position
 - Improvement seen in simulations (Planck+ 2016)
 - Real test: VGOS observations





Summary

- ◆ **Quasars are not point sources**
 - extra group delay
 - ✧ Baseline-, time-, frequency- dependent
 - **systematic error** → simply more observations won't help

- ◆ **Quasar structure simulations with *VieVS* 2.2**
 - ✧ new source structure simulator module
 - ✧ mock + real quasar catalogues
 - ✧ **station positions** affected at **mm** level
 - ✧ **source positions** at 50 uas level

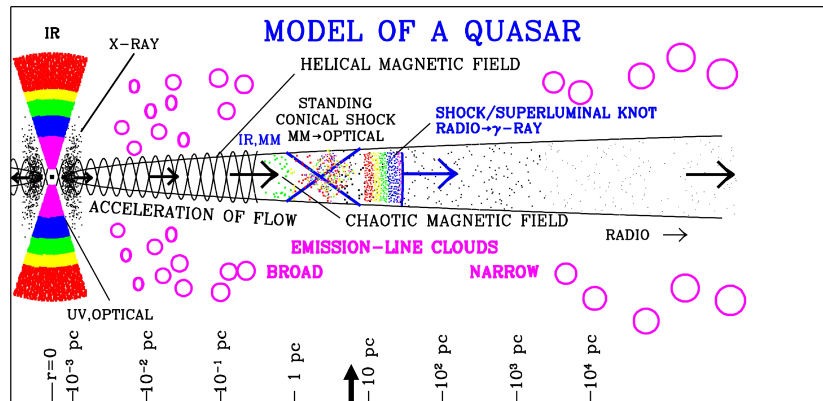
- ◆ **Mitigation strategies**
 - ❖ corrections using source **images** in analysis (difficult)
 - ❖ not **scheduling** unfavourable jet / baseline combinations
 - avoid long baselines parallel to jet
 - ❖ source **selection**
 - radio sources **vary** in structure on year timescales
 - more compact when **flaring** (bright)

Shabala+15, J. Geod, 89, 873

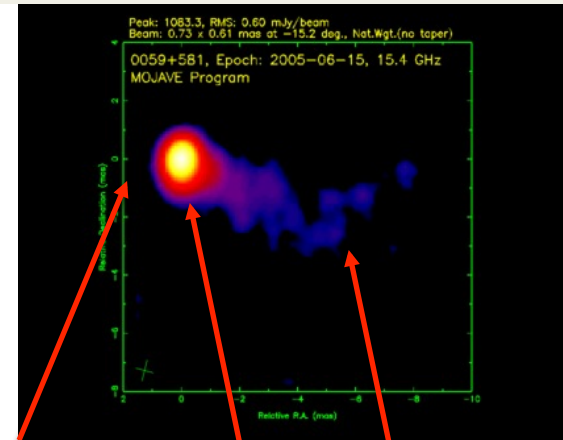
Plank+16, MNRAS, 455, 343

Inner regions of an Active Galactic Nucleus

Image: BU / A. Marscher



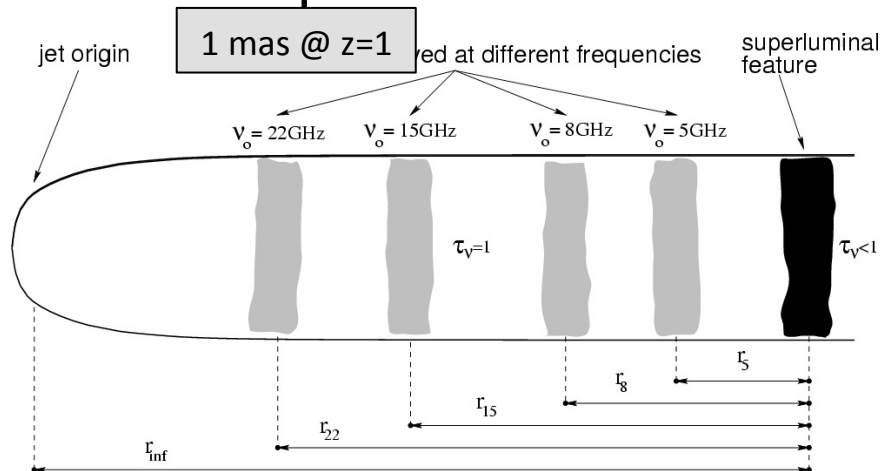
One jet towards us (Doppler boosted) -> seen
 One jet away from us (D. deboosted) -> unseen



jet origin

core

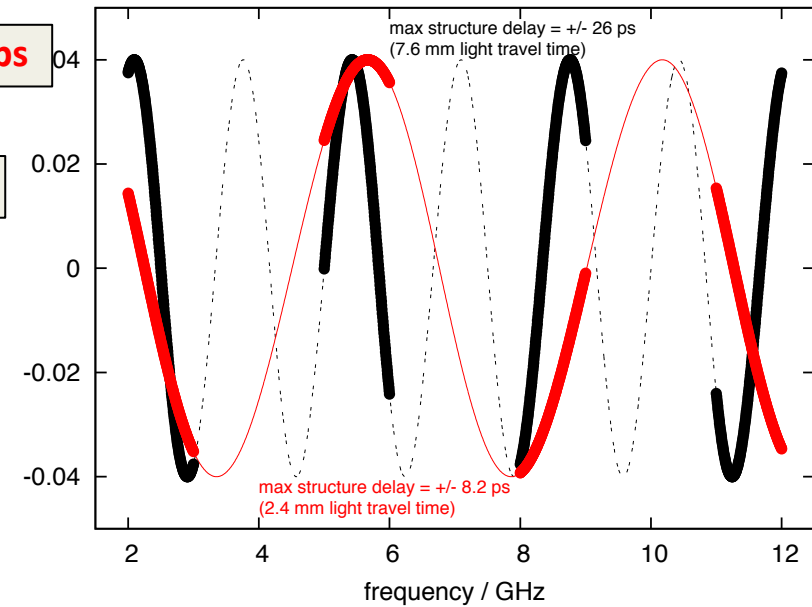
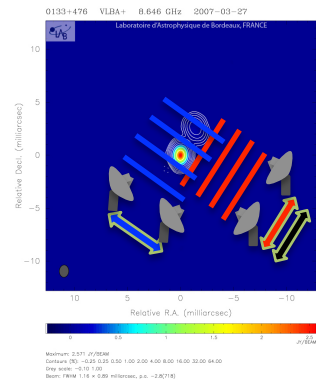
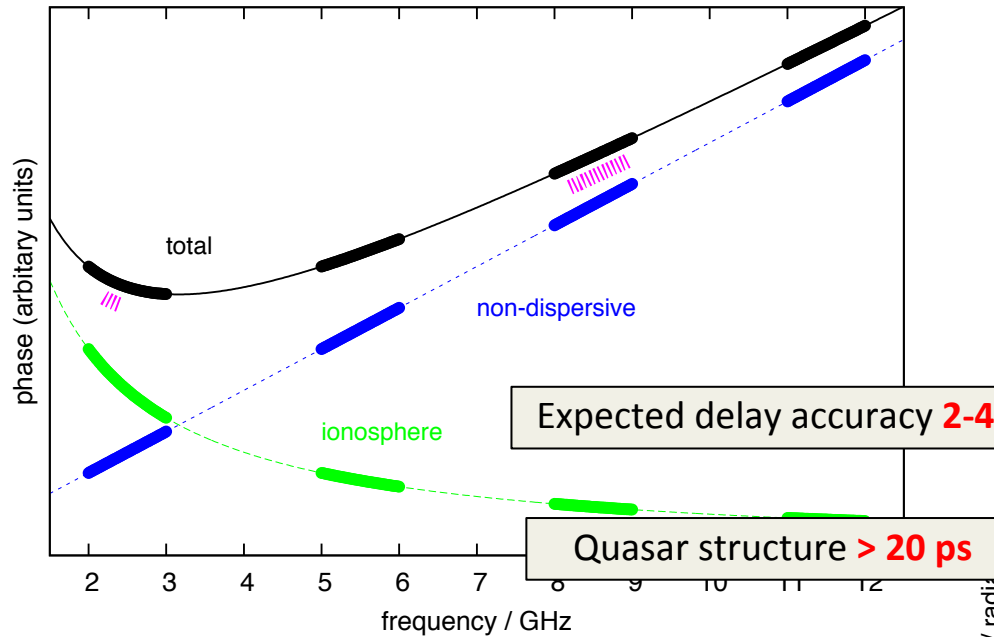
jet



Synchrotron self-absorption
 → core location depends on frequency
 → “Core Shift”

Image: Kovalev et al. (2008)

Quasar structure in VGOS



How do we connect phases across 10 GHz?

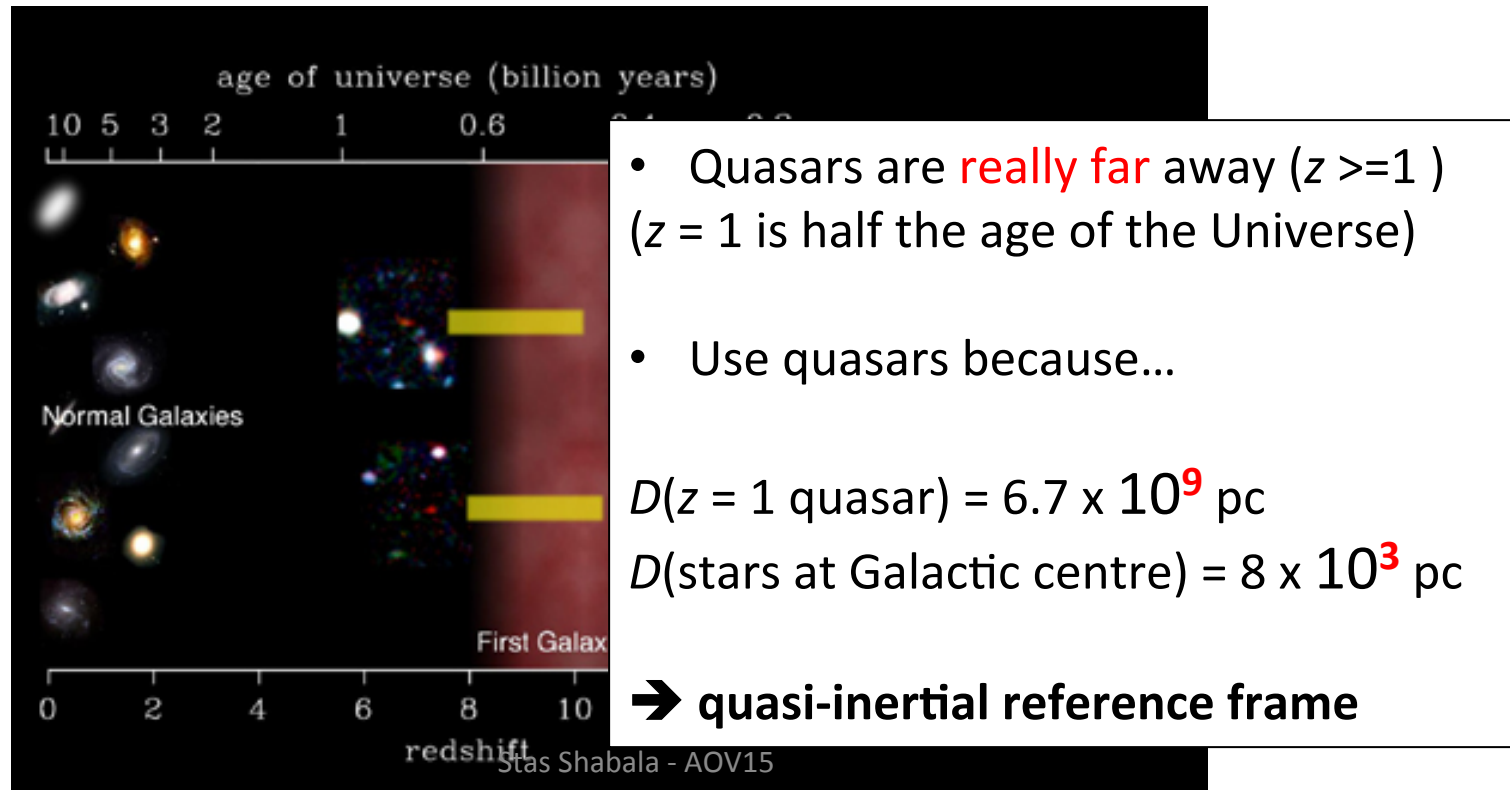
Quasars

What you want them to be

- ✧ Bright point sources
- ✧ Fixed in space and time

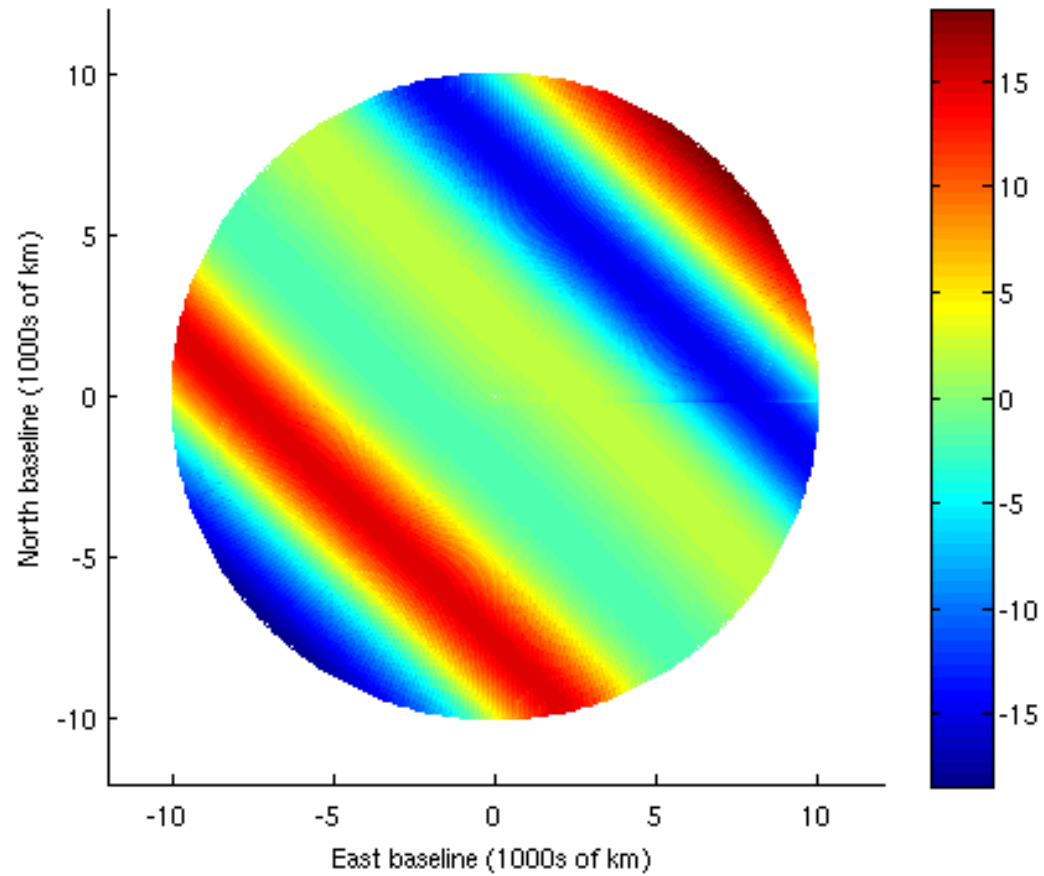
What they are

- ✧ Supermassive black holes
- ✧ 10^6 times more distant than stars



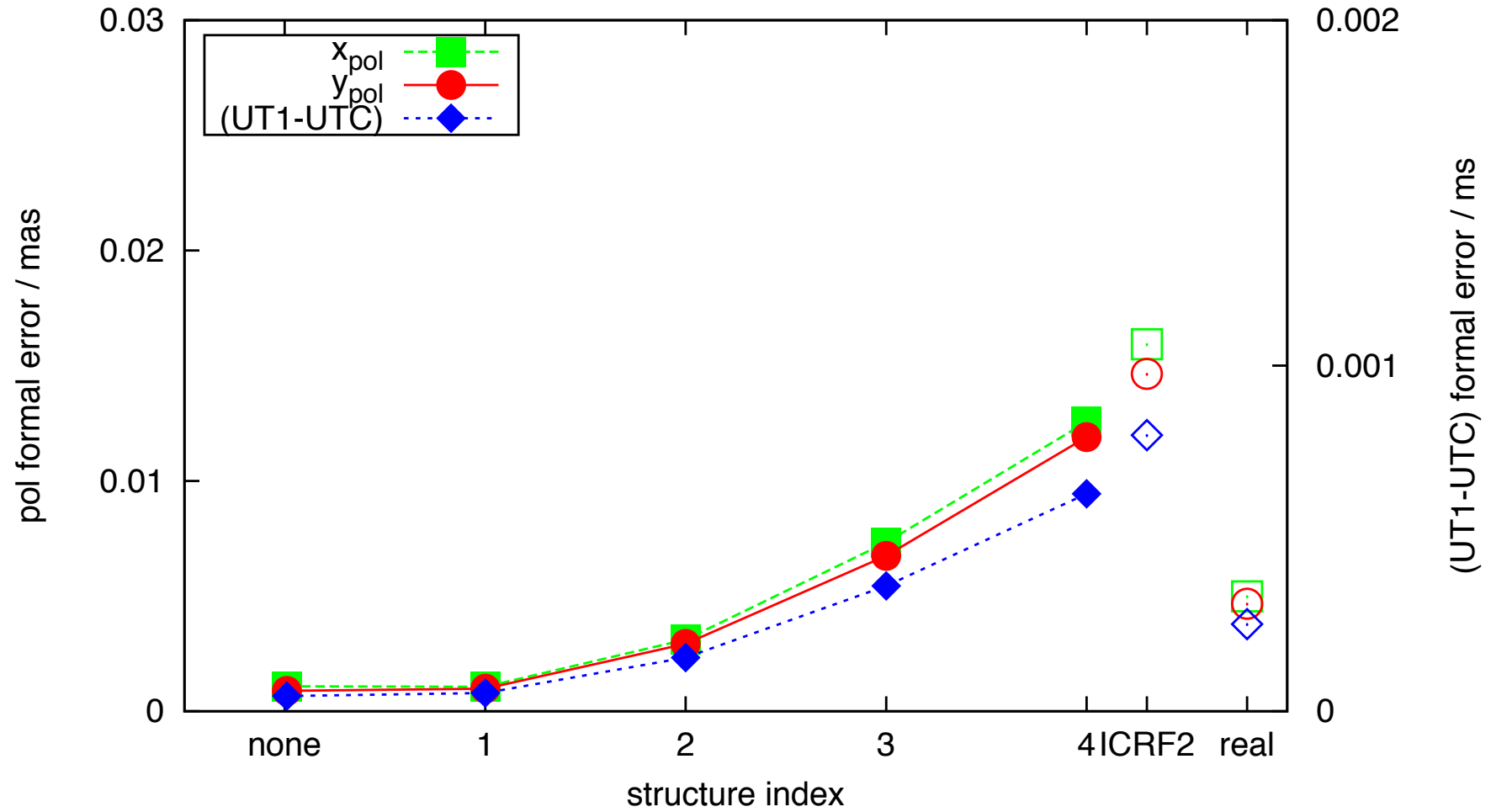


Structure delay (ps)



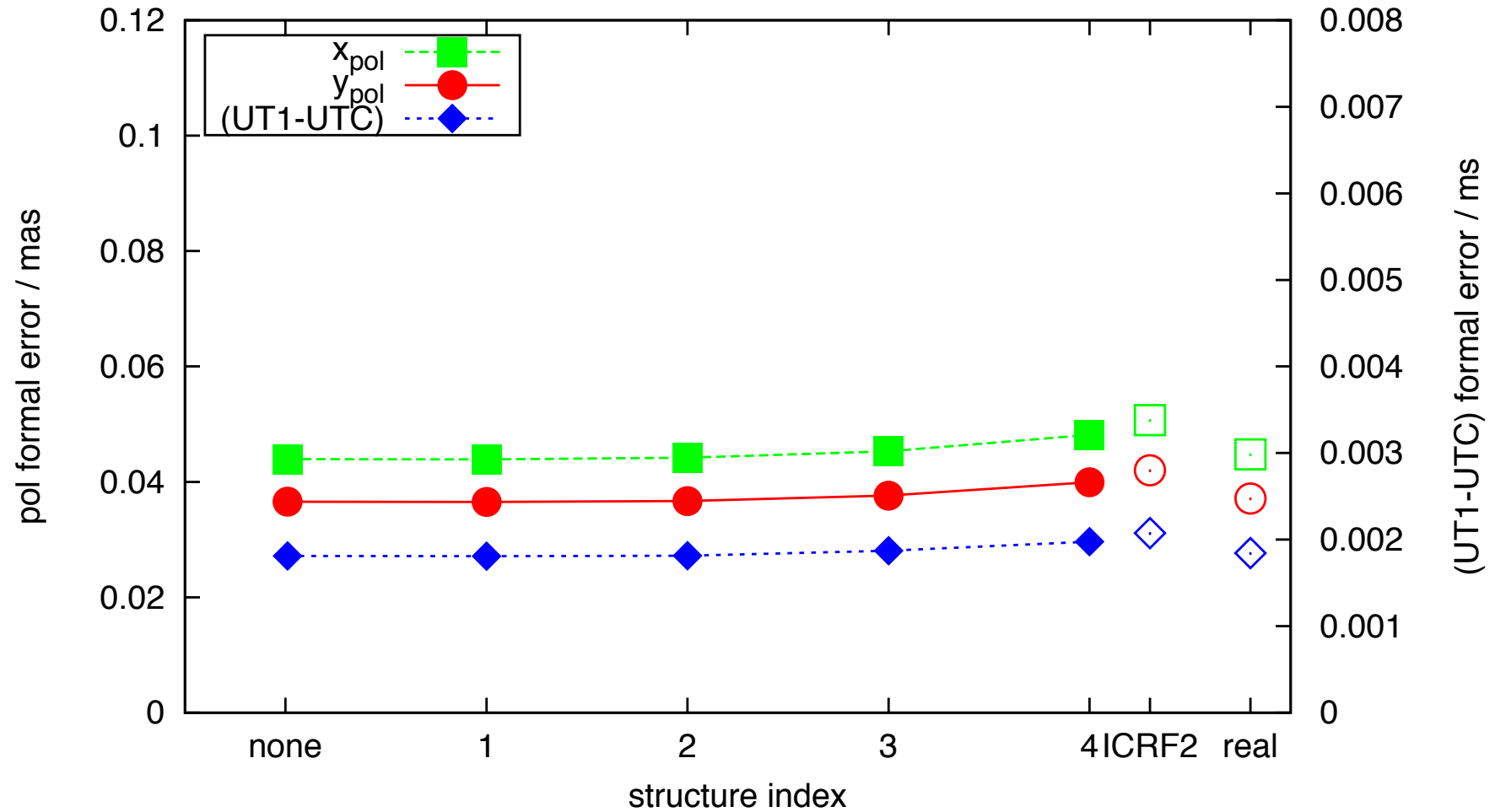


EOP formal error (structure only)





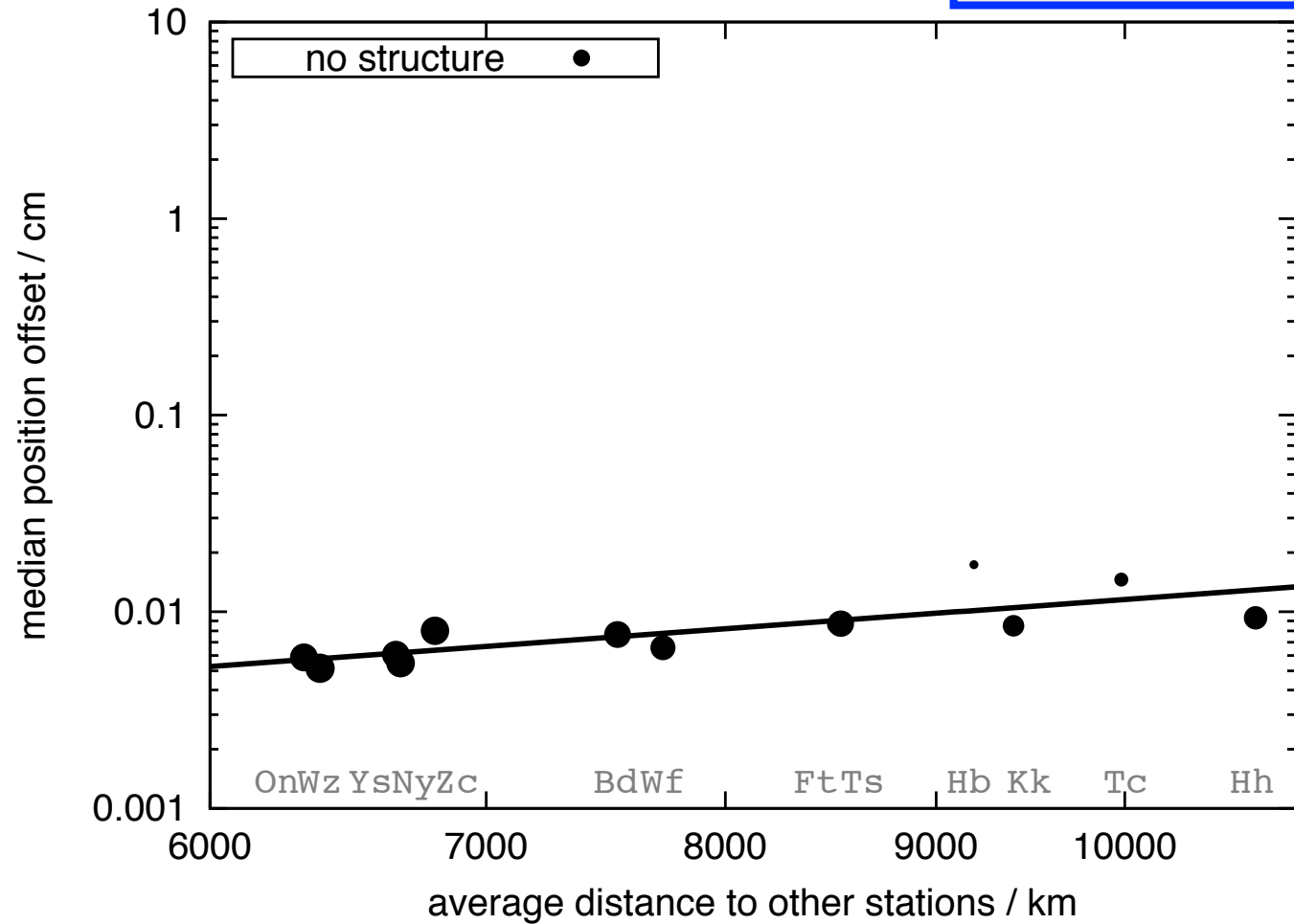
EOP formal error (with trop.)





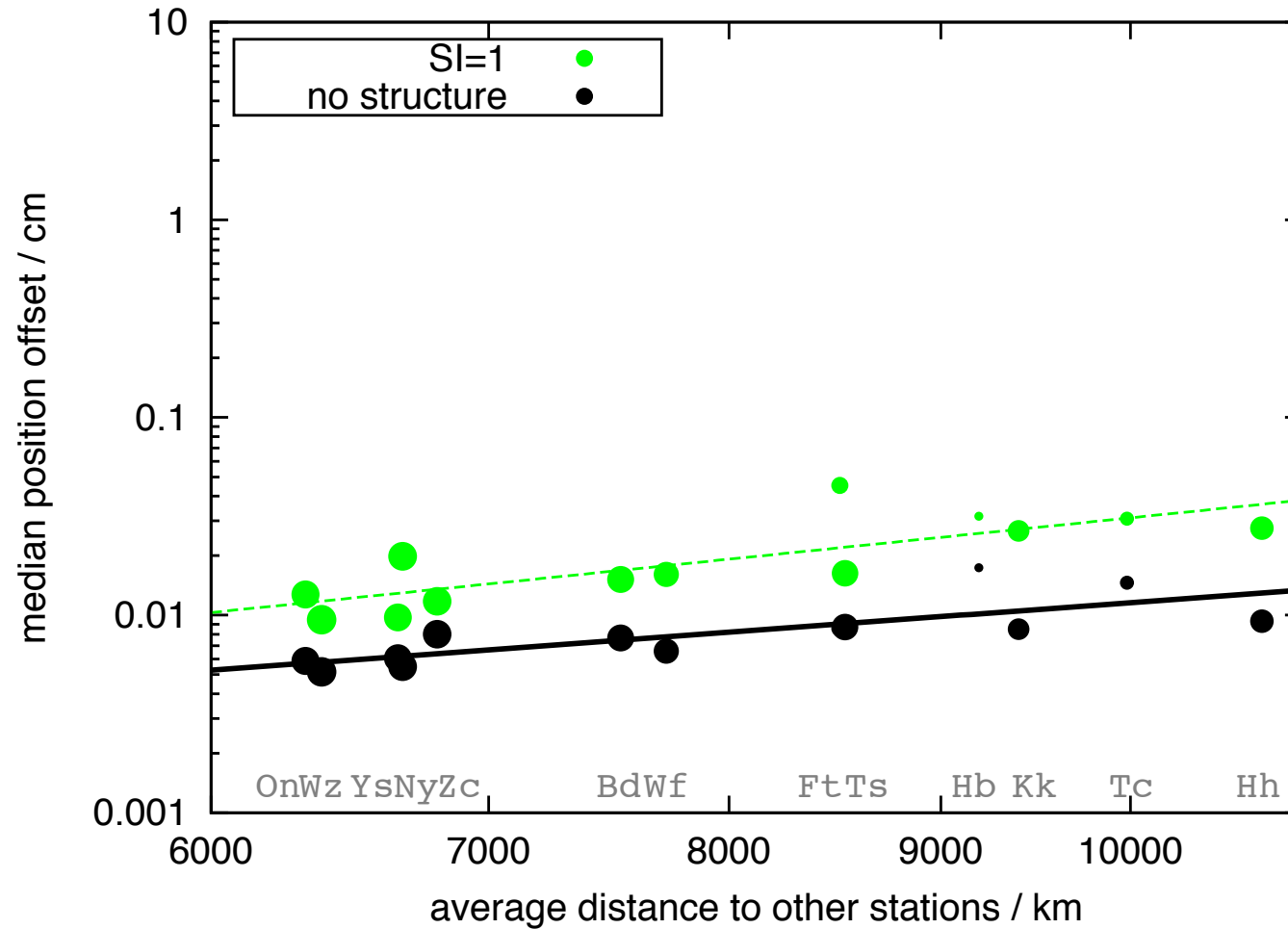
Median position offset

median of 15 x 30 realizations



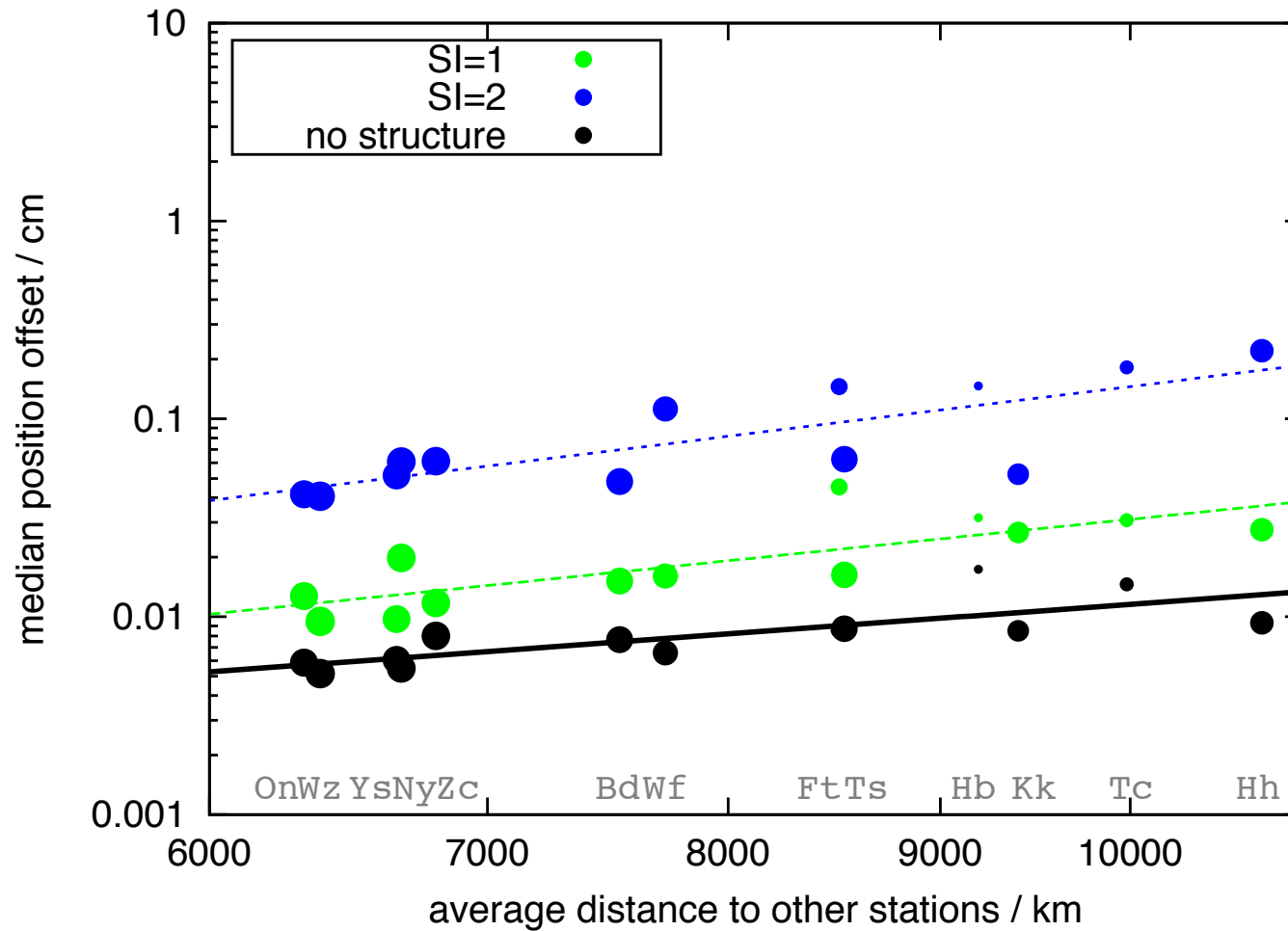


Median position offset



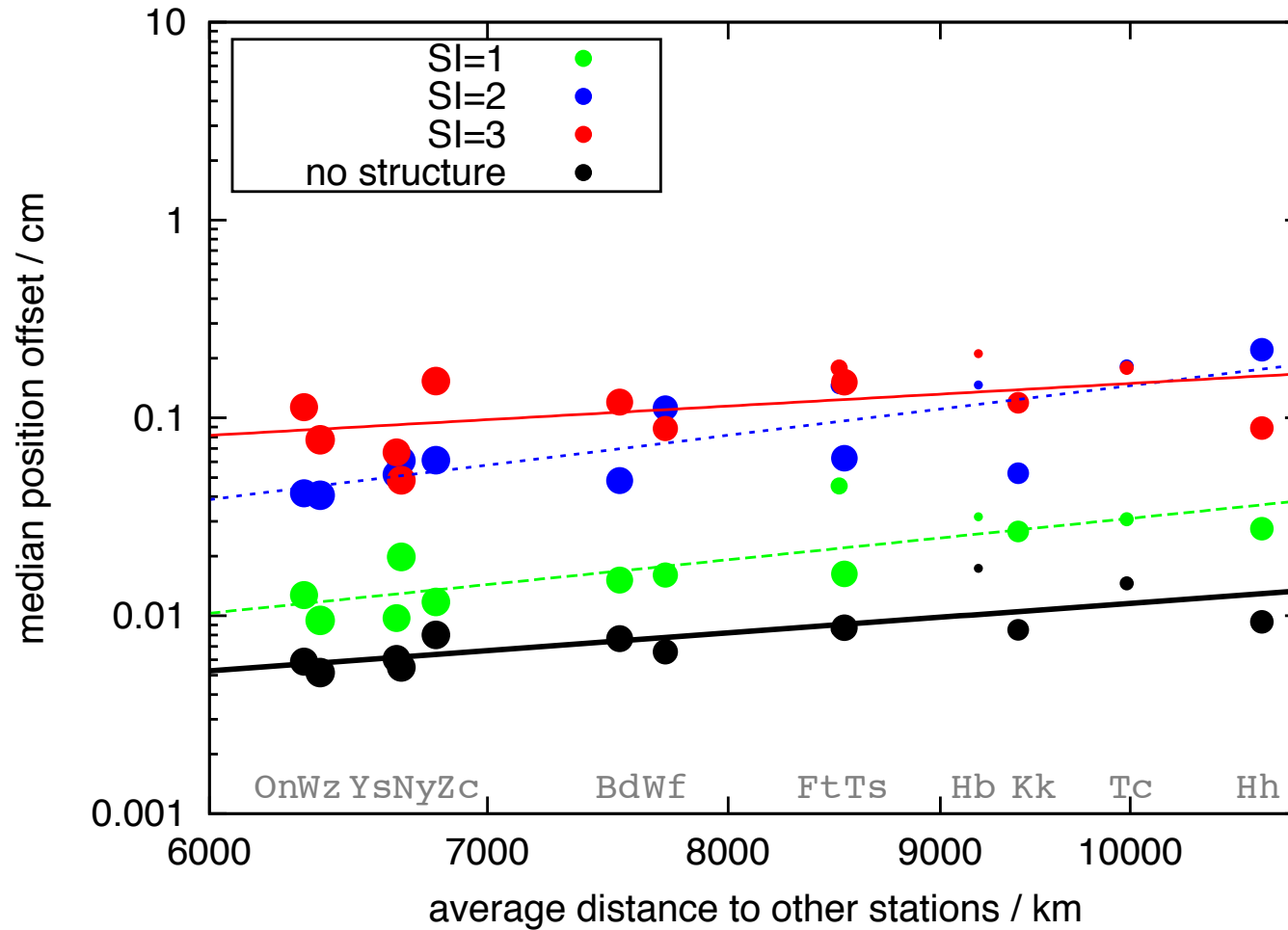


Median position offset



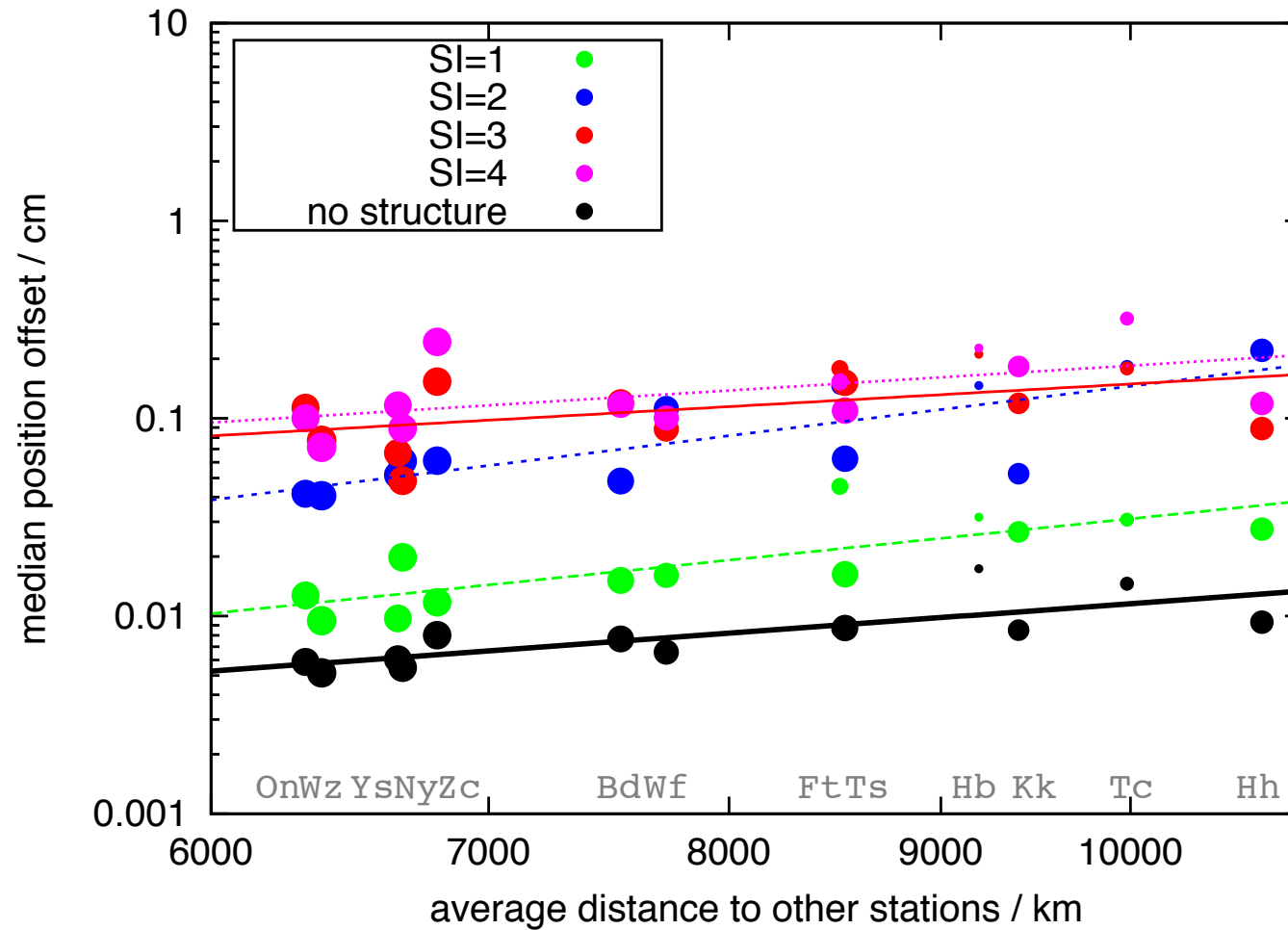


Median position offset



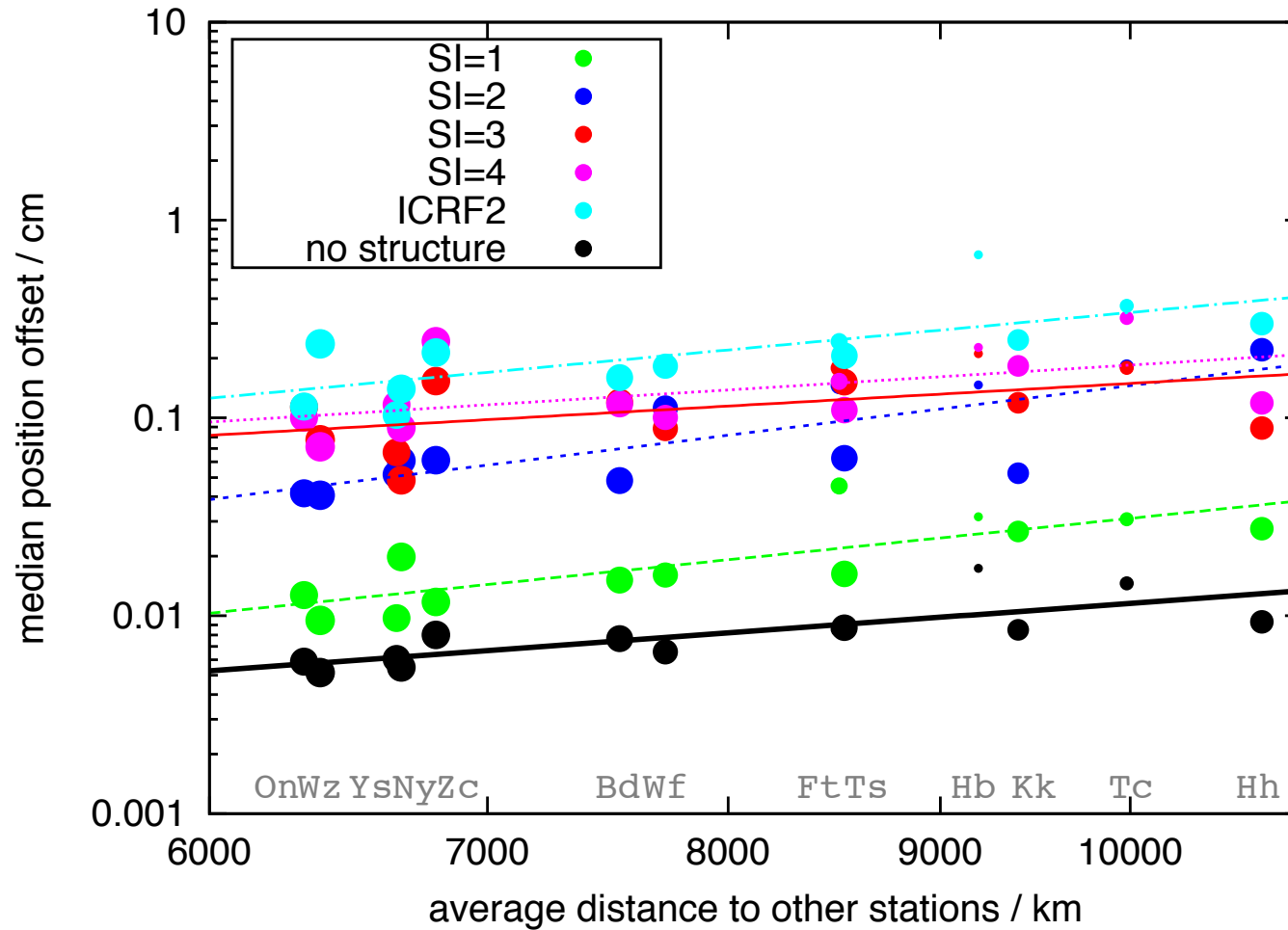


Median position offset



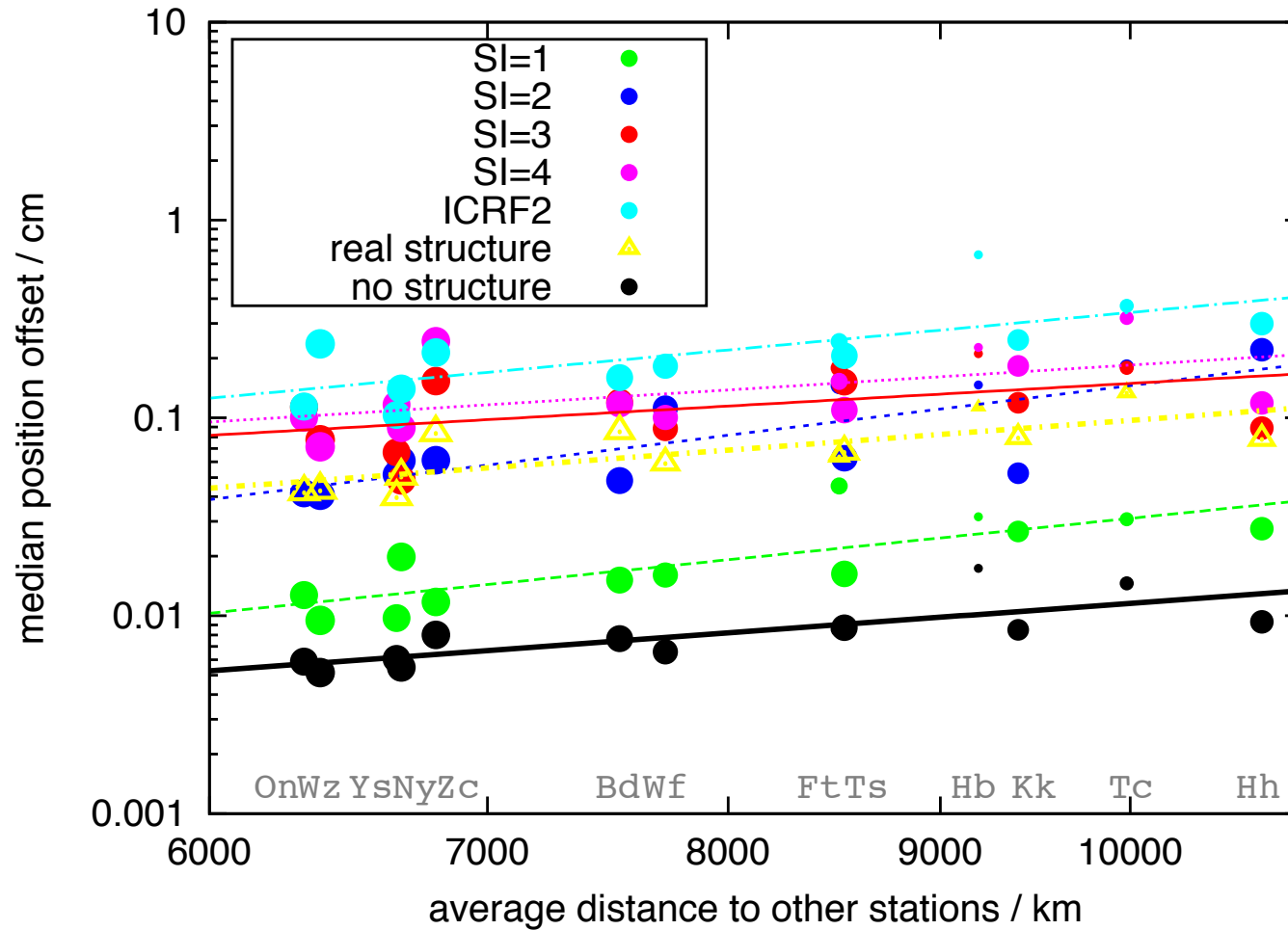


Median position offset



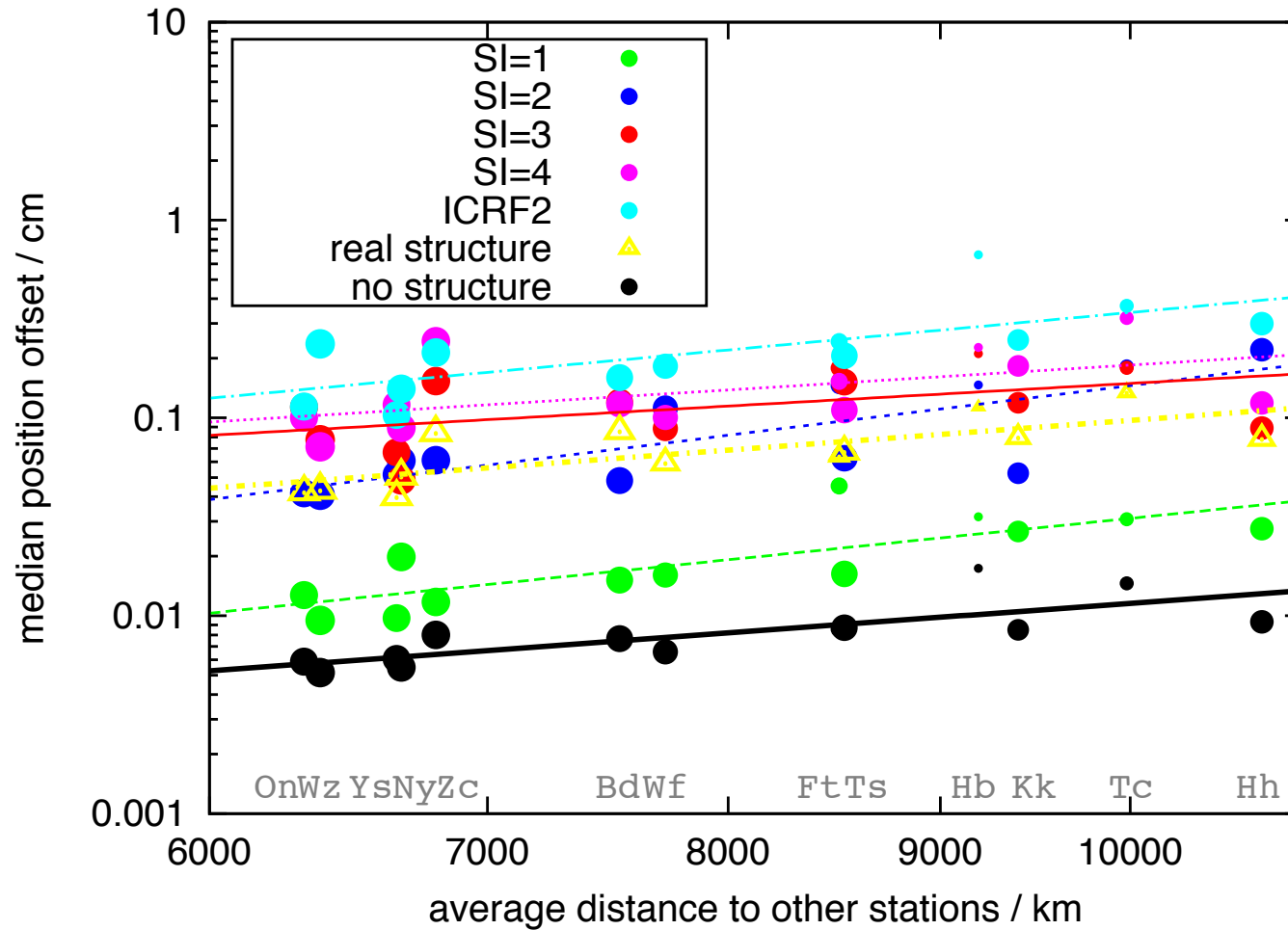


Median position offset





Median position offset





Median position offset

